Chapter 3: Ascension

On July 20th, a mysterious message was sent to the people of ScrubCraft. This transmission, originating from The Smile, was received in the Transmission Room of the Imperium of Eclipse Haven, with The Lead Disciple responding. The message was encoded in a way that only a select few could decipher. There's a rumor that reversing the audio might reveal its true meaning. You can watch the video here: First Transmission.

Following the release of the First Transmission, concern spread throughout ScrubCraft. The video's cryptic instructions led players to search for Bob, who was found floating above spawn. Bob directed them to the original base of The Lead Disciple, from before the infection: Copotia, a city destroyed by the Disciple soon after the infection began. In the ruins, players discovered a mysterious black blob containing a code. This led them to The Smile's Maze and, eventually, to an access point for the Conference Room—a location seen in the transmission.

Players continued to explore and found themselves at The Smile's Manor, which eerily resembled the manor at the center of the Imperium of Eclipse Haven. In their search, they uncovered the Transmission Room, the origin of the message, along with a note left behind by The Lead Disciple.

Meanwhile, The Smile's growing power manifested in a new prison that trapped many players of ScrubCraft. Officer Brown, a puppet of The Smile, appeared at the spawn tower, where players typically feel safe. He deceived them into entering his police car, locking them in cells. However, players eventually managed to escape by collecting various items in the prison and defeating guards. They commandeered an escape helicopter, only to discover they were trapped in an artificial box, not a real-world prison. Crashing the helicopter through a wall finally returned them to the overworld.

Decoding a previous message left by The Lead Disciple, players were led to the origin of the world. There, they encountered a fairy called The Origin, who instructed them to jump into a void. This leap led them straight into The Lead Disciple's trap—a massive maze. After hours of navigating the maze, they uncovered a special item meant to be used against the Lead Disciple. When they finally found their way out, they confronted The Lead Disciple, and with the item, obtained a disc containing the second transmission from The Smile. Watch it here: Second Transmission.

Rumors spread across the land of ScrubCraft, drawing players back to spawn, where a mysterious portal awaited them. This portal led to the Isle of Time, an ancient realm governing the flow of time in ScrubCraft. Upon arrival, players found the Cherry Village, a settlement crafted entirely from cherry wood. Here, villagers hinted at paths leading deeper into the island, guiding players to venture into the ominous Night Forest.

As they explored, players discovered a ruined village overrun by zombies. One elderly man, a lone survivor who had sheltered in his home, still held an old scythe, a relic from past battles. He urged

them to continue through the forest to seek the legendary Time Castle, an ancient stronghold rumored to house the essence of time itself.

When players reached the castle, they found themselves at its base, challenged to climb to its summit. At the top, they encountered The Smile, who revealed he had long controlled the Isle of Time. Now, with access to the main world, he was finally ready to welcome others into his "paradise."

More Coming Soon!

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