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    - FriedMango_ (Mango)
    - FriedTsc_
    - TSC (TSC_gaming)
    - JStormFL
    - Samanthahaha
    - The_ultimate_Max

- ToineN
- DatMapleSyrup
- TheDutchPanzer
- Cuyis
- SpeelGoedSchepje
- REEEEE_POTATO69
- Kulprid
- KulpridTTV
- Night99Striker7
- Rainah
- NightShade_08
- LadyDebi
- NorwegianDorf
- DoctorCreasy
- Demented_German
- Sulack
- WildKing222
- KiriguyaLight
- SyntaxErrorGeek
- Kcalus
- bearssss
- Major_WTF
- Minniethecat1
- Howlshadow
- ToilPlayz
- Witherrrkiller
- ZippyZippy
- Regular_Ben_YT (Ben)
- EnderElement10
- OOblahyeh
- Destroyer8356
- Madara66269
- AcousticTable
- KyraBoo2005

- DarkePhoenix9
- Yvarthenerd
- Kingcats12
- Drafty09
- GutRekt
- Flout_
- PearlJam3
- Coldcanida
- Ghost_eWw
- ggmat3455
- Xerxei
- KingRaa2010
- Joshtin1
- R_GYM55
- 11Ninjas
- Treephone
- JSTORMFLISBAD
- DeadSloth
- Rammy10million
- Noir_theDemonALT
- SauenSau

ScrubCraft: A TechGarage Project

Welcome to the ScrubCraft Project — a free Minecraft network on TechGarage. Built to show what the garage can host, and to be a good place to play.

ℹ About ScrubCraft

ScrubCraft is a **cluster**, not a single world. One address, `scrubcraft.ca`, drops you in the Lobby, then into survival and the other modes.

This book is for the **SMP and Lobby extras** — survival, Place, Create, SkyScrubs, ScrubScraps, streams, and seasonal worlds.

The adventure campaign has its own book: The Magic World.

Key features

- **One address:** `scrubcraft.ca` is enough for most players
- **Community first:** Friendly survival and events — not a pay-to-win shop
- **Several modes:** Survival, creative, skyblock, pixel-art, PvP, plus seasonal and stream worlds when they are up

How to join

- **Java IP:** `scrubcraft.ca`
- **Main survival (direct):** `scrubcraft.scrubcraft.ca`
- **Everything else:** see the Lobby page

Live maps are linked from the ScrubCraft SMP and ScrubPlace pages. If the overworld map looks empty for a while, the End view and ScrubPlace map are still the ones to try.

Why ScrubCraft

The network is the public face of TechGarage hosting — real players, custom plugins, and a place to build, quest, or fight. Discord is where help and events live.

The Official ScrubCraft Modpack

The Official ScrubCraft Modpack:

Elevate Your Minecraft Experience!

This modpack is meant to be used on the ScrubCraft server giving a custom resource pack that adds textures to our custom items:

Step into a world where Minecraft meets innovation with the Official ScrubCraft Modpack. Crafted to maximize your gameplay on the ScrubCraft server, our modpack enhances every aspect of the game, from exploration to communication and beyond. Here's what you can expect:

□□ Gameplay Overhauls: Custom Animations: Experience smoother and more realistic animations th breathe life into every action, whether you're battling mobs, building epic structures, or simply exploring. Fresh Animations & Extensions: Add fluidity and personality to your Minecraft characters, making every movement feel more dynamic and engaging.

□□ Immersive Audio and Visuals: Simple Voice Chat: Communicate effortlessly with other players ir real-time, perfect for coordinating strategies, chatting during adventures, or just socializing on the go. Sound Physics Remastered: Immerse yourself in a more realistic audio environment with advanced sound physics that bring your surroundings to life.

□□ Enhanced Player Experience: Xaero's Minimap & World Map: Never lose your way again with thes essential tools that help you navigate the vast landscapes of the ScrubCraft server, marking important locations and tracking your journey. Skin Layers 3D: Stand out with more detailed and textured skins, adding depth and realism to your character's appearance.

⚡ Performance Boosts: Optimized Performance: Enjoy smoother gameplay with performance-enhancing mods that reduce lag, improve frame rates, and ensure a seamless experience, even in the most complex environments. Dynamic Lights: Illuminate your world with dynamic lighting that reacts to your environment, making torches, lanterns, and other light sources more immersive and useful.

□□ The Many Worlds □□

□□ The Many Worlds □□

Lobby

□□ The Lobby is the hub of the ScrubCraft network. Connect t`scrubcraft.ca` and you land here first — then walk through a portal, or use a direct address when one exists.

□□ How to join

- **Network address:** `scrubcraft.ca` (Java Edition)
- Most players should use that address and pick a world from the hub.

□□ Worlds on the network

World	What it is	Direct address
⚔ ScrubCraft SMP	Main survival world	`scrubcraft.scrubcraft.ca`
□□ ScrubPlace	Pixel-art / canvas map	`scrubplace.scrubcraft.ca`
□□ ScrubCreate	Creative builds	`scrubcreate.scrubcraft.ca`
☁ SkyScrubs	Skyblock	`skyscrubs.scrubcraft.ca`
□□ ScrubScraps	PvP arenas	`scrubscraps.scrubcraft.ca`
□□ KulpridStreams	Stream / event world	Lobby portal
□□ Magic World	Quest campaign	Lobby portal (coming soon)
□□ ScrubPumpkin	Seasonal Halloween world	When the season is on
□□ MajorCore	Semi-hardcore — shut down	—

> □□ Bedrock players: ask staff for the current Geyser port if it is enabled.

□□ The Many Worlds □□

10k ScrubCraft SMP

⚔ The main survival world — the long-running SMP. This is the world most people mean when they say “ScrubCraft.”

> “□□ **Direct address:** `scrubcraft.scrubcraft.ca`

Or join `scrubcraft.ca` and take the survival portal from the Lobby.

□□ Landmarks and player nations from this world live in the **ScrubCraft Landmarks** chapter.

https://techgarage.ca/books/the-scrubcraft-project/dynmap/

□□ The Many Worlds □□

ScrubPlace

□□ ScrubPlace is the pixel-art / canvas world — a shared map for large collaborative builds.

> □□ **Direct address:** `scrubplace.scrubcraft.ca`

Or take the ScrubPlace portal from the Lobby.

□□ The Many Worlds □□

KulpridStreams

□□ KulpridStreams is the stream and event world on the ScrubCraft network.

> “ □□ Join from the **Lobby** portal when it is open.

□□ Related stream page (when online): techgarage.ca:29000

□□ The Many Worlds □□

ScrubScraps

□□ ScrubScraps (also called ScrubFights) is the PvP server — short arena matches with no survival inventory on the line.

> □□ **Direct address:** `scrubscraps.scrubcraft.ca`

Or take the ScrubScraps portal from the Lobby.

□□ The Many Worlds □□

MajorCore

□□ Major Core has been shut dowr

MajorCore was a semi-hardcore world where death undid two weeks of progress. It is no longer an active destination on the network.

> □□ The old address is retired. Use the Lobby for current worlds.

□□ The Many Worlds □□

Magic

□□ Magic World is ScrubCraft’s adventure / quest server — its own maps and campaign, not a dimension inside the main SMP.

□ Everything for that game lives here:

□□ Open The Magic World book →

- □How to join
- □The quest campaign
- □The three maps
- ⚔ Campaign items

> □□ Join via the Lobby o `scrubcraft.ca`. A dedicated public address is still on the way.

□□ The Many Worlds □□

ScrubCreate

□□ ScrubCreate is the creative world — plots and open build space, with inventories separate from survival.

> □□ **Direct address:** `scrubcreate.scrubcraft.ca`

Or take the ScrubCreate portal from the Lobby.

□□ The Many Worlds □□

SkyScrubs

☁ SkyScrubs is the skyblock world on the ScrubCraft network.

> □□ **Direct address:** `skyscrubs.scrubcraft.ca`

Or take the SkyScrubs portal from the Lobby.

Magic Items

⚔ Campaign gear lives in The Magic World — this chapter points there.

Magic Items

⚔ Campaign weapons and the Quest Book moved to their own book:

The Magic World → Campaign items

- Full items index
- Teleport Sword
- Head Hunter
- Scythes
- Quest Book

SMP cosmetics (dusts, Server Heart, watchtowers, player swords, and similar) can be documented in this chapter later.

□□ The Story of ScrubCraft □□

Chapter 1: Foundations

In the beginning, Sulack, the mysterious creator, built the world of ScrubCraft in ways no one fully understands. To protect his creation, he placed a barrier that covered 10,000 blocks in every direction from the center of the world. At the heart of this region, Sulack created Modtown, a thriving marketplace led by his trusted follower, Kcalus. Modtown quickly became the central hub for trade and activity in the growing world.

Over time, a figure named JstormFL appeared. No one knew much about his past, but he soon gained followers and founded the Kingdom of Jenava, located south of the Bay of Epirus. Along with his kingdom, JstormFL built a church dedicated to his teachings, spreading his influence. The Bay of Epirus later became the site of a significant event when Sulack summoned the grand Tower of Spawn, a towering structure that still stands as a symbol of his power.

Soon after, another player, Ben2790, joined the world. With help from Wither, Ben established the nation of Copotia. Unfortunately, Copotia's existence was short-lived. The nation faced constant attacks from terrorists like MinnietheCat1 and RickMC, who looted and caused chaos. The repeated invasions forced Copotia to collapse, and the survivors fled to Wither's hidden mansion in the east. There, they built a small village to try to reconnect with other members of Copotia. However, the peace didn't last long. MinnietheCat1 launched another attack, burning the village to the ground and leaving only the mansion standing.

Determined to fight back, Ben2790 led the remaining Copotian Exiles beyond Sulack's protected barrier into the wild lands. In the snowy tundra, they founded Area 52, a military base where they began working on a secret weapon to stop MinnietheCat. After months of research, they developed an ICBM nuclear weapon. However, they couldn't find a safe place to test it, so it stayed locked away in a silo. Despite this, the exiles expanded their efforts, establishing Area 53 near the Bay of Epirus and Area 54, a hidden mountain stronghold. Yet, time took its toll, and many of the exiles didn't survive long enough to see their plans succeed.

Meanwhile, the War of the Axes broke out. The Kingdom of Fridea fought against MinnietheCat's terror group, which was supported by his ally, 11Ninjas. The war was brutal, lasting six months and resulting in heavy losses. During the conflict, Minnie's forces assassinated Syntax of Syntaxia, pulling his followers into the war. Jenava also became involved, clashing directly with Minnie's group. Despite the chaos, Jenava used the opportunity to expand its empire, building new cities and gaining control over smaller states.

Amid the fighting, a mysterious individual founded Eclipse Haven, a refuge for people displaced by the War of the Axes. Located just south of Jenava, this sanctuary provided safety for many. However, Eclipse Haven depended on Jenava's protection and was closely tied to the empire's fate during the war.

The constant violence made it almost impossible for new players to settle in ScrubCraft without being targeted by the terrorists. However, the Copotian Exiles struck a major blow by infiltrating RickMC's camp. A spy gathered valuable information, which led to a successful raid and the killing of RickMC.

With one terrorist eliminated, the allies turned their attention to MinnieTheCat. They launched a relentless campaign, tracking Minnie's every move. The pressure mounted, and Sulack eventually exiled MinnieTheCat and 11Ninjas from the protected 10,000-block region. Believing they were safe, the pair hid their base far in the uncharted wilderness. But Minnie made critical mistakes, including using dark magic to duplicate items. This left a trail that Jenava's forces followed to locate the hidden base.

Realizing the opportunity, JstormFL approached the Copotian Exiles at Area 52. He asked them to use their nuclear weapon to destroy MinnieTheCat's stronghold. With Ben and Joshtin1 leading the decision, the exiles agreed and prepared the missile. They launched the nuke and traveled with Jenava's entourage to witness the event. When they arrived, they saw the massive explosion that obliterated Minnie's base.

After the attack, MinnieTheCat1 and 11Ninjas were captured and imprisoned in Jenava. Following a period of deliberation, it was decided that they would be executed by being burned at the stake. Their fiery execution marked the end of their reign of terror and brought hope back to the people of ScrubCraft.

[Watch the reenactment of their execution here: https://youtu.be/VZGn9xAoq_s?si=445EVJQ-A-NGUBKb&t=619VAXwQV6kgx&t=61]

Chapter 2: The Entity

Chapter 3: Ascension

On July 20th, a mysterious message was sent to the people of ScrubCraft. This transmission, originating from The Smile, was received in the Transmission Room of the Imperium of Eclipse Haven, with The Lead Disciple responding. The message was encoded in a way that only a select few could decipher. There's a rumor that reversing the audio might reveal its true meaning. You can watch the video here: First Transmission.

Following the release of the First Transmission, concern spread throughout ScrubCraft. The video's cryptic instructions led players to search for Bob, who was found floating above spawn. Bob directed them to the original base of The Lead Disciple, from before the infection: Copotia, a city destroyed by the Disciple soon after the infection began. In the ruins, players discovered a mysterious black blob containing a code. This led them to The Smile's Maze and, eventually, to an access point for the Conference Room—a location seen in the transmission.

Players continued to explore and found themselves at The Smile's Manor, which eerily resembled the manor at the center of the Imperium of Eclipse Haven. In their search, they uncovered the Transmission Room, the origin of the message, along with a note left behind by The Lead Disciple.

Meanwhile, The Smile's growing power manifested in a new prison that trapped many players of ScrubCraft. Officer Brown, a puppet of The Smile, appeared at the spawn tower, where players typically feel safe. He deceived them into entering his police car, locking them in cells. However, players eventually managed to escape by collecting various items in the prison and defeating guards. They commandeered an escape helicopter, only to discover they were trapped in an artificial box, not a real-world prison. Crashing the helicopter through a wall finally returned them to the overworld.

Decoding a previous message left by The Lead Disciple, players were led to the origin of the world. There, they encountered a fairy called The Origin, who instructed them to jump into a void. This leap led them straight into The Lead Disciple's trap—a massive maze. After hours of navigating the maze, they uncovered a special item meant to be used against the Lead Disciple. When they finally found their way out, they confronted The Lead Disciple, and with the item, obtained a disc containing the second transmission from The Smile. Watch it here: Second Transmission.

Rumors spread across the land of ScrubCraft, drawing players back to spawn, where a mysterious portal awaited them. This portal led to the Isle of Time, an ancient realm governing the flow of time in ScrubCraft. Upon arrival, players found the Cherry Village, a settlement crafted entirely from cherry wood. Here, villagers hinted at paths leading deeper into the island, guiding players to venture into the ominous Night Forest.

As they explored, players discovered a ruined village overrun by zombies. One elderly man, a lone survivor who had sheltered in his home, still held an old scythe, a relic from past battles. He urged them to continue through the forest to seek the legendary Time Castle, an ancient stronghold rumored to house the essence of time itself.

When players reached the castle, they found themselves at its base, challenged to climb to its summit. At the top, they encountered The Smile, who revealed he had long controlled the Isle of Time. Now, with access to the main world, he was finally ready to welcome others into his "paradise."

More Coming Soon!

□□ ScrubCraft Landmarks □□

□□ ScrubCraft Landmarks □□

Modtown

Modtown was the gateway town of the old plugin era — the destination of the server's "Modtown Teleport", a custom warp that sent players across the map in a flash (and occasionally straight into a Trader's arms).



- **Era:** 2021 (teleport deaths logged Apr–Nov 2021)
- **Regular faces:** Sulack, Coldcanida, br.Madara66269, Gasmaskgaming72, Witherrrkiller, Minniethecat1

Players were already telling each other to "go to modtown" by April 2021 — it was a fixture of everyday life on the server.

On the map

https://techgarage.ca/books/the-scrubcraft-project/dynmap/#world:77:64:263:400:0:0:0:1:flat

Open in BlueMap ↗

Empire of Jenava

Jenava Dynmap

Jenava is a historical kingdom, later turned into an empire, which became the largest the world had ever seen. It dominated the continent of Sulandria both militarily and economically, establishing control over the southern continent and large parts of the continent to their south through conquest, annexation, and colonization. Jenava originated as a city on the southernmost tip of a desert peninsula.

Founding Legend

The legendary founding of Jenava is attributed to King Storm, driven by a vision of a promised land. Accompanied by his cousins, Daan and Toine, his friends, Samantha and Max, and his wife, Simone, he embarked on a journey through harsh landscapes, over mountains, rivers and seas. Their expedition eventually led them to a vast desert sea, which they decided to traverse. This journey however became a desperate fight for survival, claiming many lives, including that of Storm's beloved wife, Simone.

As morale plummeted to an all-time low, they glimpsed the shadow of a great dragon. Deciding to follow it, they were led to a desolate island. Interpreting this as a divine sign, they established the city of Jenava there. Whether the Jenavans truly saw a dragon or if it was a mirage caused by the extreme desert climate remains a mystery.

Early History

Jenava's early days were fraught with hardships, including famine, disease, and raids. The harsh desert climate hindered crop cultivation, making food incredibly scarce. Starvation and sandstorms led to many deaths, and the intensive labor for the city's construction drove some to desperate measures, including jumping off the scaffolding to escape hunger. Child mortality rates were also alarmingly high during this period.

Fishing eventually helped stabilize the food scarcity, and the crisis was further alleviated when Max discovered a method to make the land surrounding the city arable for wheat. Trade relations with the Traders Guild to the north brought economic prosperity, with Jenava lending its architectural expertise in exchange for diamonds. Mickeau, an influential trader and general, colonized the

western tip of the continent, including the Isles of Grape, establishing a lucrative iron colony.

Conflict arose however when the Kingdom of Prevabia launched an attack on Jenava, destroying parts of the outer city, including King Storm's home, and decimating the flourishing colony to the west. In retaliation, Mickeau and Storm led a siege on Prevabia's castle. Although Mickeau perished during the assault, the attack was successful, leading to the execution of Prevab, the leader of Prevabia, and the destruction of his castle.

During this time, significant reserves of gold, netherite, and especially iron were discovered in Jenava's mines, ushering in a new era of growth and prosperity. However, this growth attracted raids from a group of brigands. The capture and punishment of these brigands, made possible by the betrayal of one of their own, Rammy, solidified internal security. The captured brigands were sent to the sandstone mines as slaves.

On the map

https://techgarage.ca/books/the-scrubcraft-project/dynmap/#world:-3987:64:4906:800:0:0:0:1:flat

[Open in BlueMap ↗](https://techgarage.ca/books/the-scrubcraft-project/dynmap/#world:-3987:64:4906:800:0:0:0:1:flat)

□□ ScrubCraft Landmarks □□

Spawn Tower

Spawn Tower is the heart of ScrubCraft — the tower at the world's spawn point — the social heart of the map.

- **Location:** at the world's spawn
- **Among** the most-visited spots in the logs
- **Shop district:** the server's stores have lived at the tower for years — "The stores are at spawn tower" (Sulack, 2024)

From the very first months it was the social centre: the Owner directed newcomers to "*go through the survive portal, or jump off the spawn tower*" (2021), and generations of players started here — Regular_Ben_YT's first base was "*a small cave literally right next to the spawn tower*" (2024).

On the map

https://techgarage.ca/books/the-scrubcraft-project/dynmap/#world:-1420:64:122:400:0:0:0:1:flat

Open in BlueMap ↗

ScrubCraft Landmarks

Zippy/Syntax Farming District

The **farming district** belonged to two of the server's most persistent residents: **ZippyZippy** and **SyntaxErrorGeek**.



- **What's here:** working farms — the iron farm that ZippyZippy kept tuned ("*does the iron farm work other than the iron golems that spawn in the lava area?*", 2022) and the creeper farm reported "*50% done*" in Sep 2023
- **Residents:** ZippyZippy (day-two player, never really left) and SyntaxErrorGeek (founding-day [Supporter])

A quiet, functional corner of the world with the most reliable iron on the server.

On the map

https://techgarage.ca/books/the-scrubcraft-project/dynmap/#world:-539:64:-3195:400:0:0:0:1:flat

Open in BlueMap ↗

□□ ScrubCraft Landmarks □□

Majorland

Majorland is the territory of **Major_WTF** — one of the server's most dedicated builders (2021–2022).

- **Era:** peak 2021–2022
- **Around the corner:** the ocean temple Major_WTF and GutRekt planned to drain together (May 2022) — a project that never quite got finished

His marathon visits were a running gag of the era — sessions long enough to be called marathons — and his dedication earned him his own corner of the network (MajorCore) in July 2022. Majorland is where that legend started.

On the map

https://techgarage.ca/books/the-scrubcraft-project/dynmap/#world:-2700:64:-5100:500:0:0:0:1:flat

Open in BlueMap ↗

□□ ScrubCraft Landmarks □□

Friedia

Friedia is the homeland of the **Fried family** — FriedChair, FriedTsc_, FriedMango_ (Mango), FriedMango1803 and their Bedrock-era alt names (BR_FriedMango1/9), who together defined an era on the server.

- **Era:** founded early 2021
- **Callsign:** FriedMango_, Feb 2021: "*OO JOIN FRIEDIA*"
- **Status:** allied to the Empire of Jenava — JStormFL counted Friedia among Jenava's allies/vassals in 2021

The Fried clan were ScrubCraft's answer to a family dynasty: half of the server's first wedding (TSC × Mango) came from here, and FriedChair's one-year-anniversary message (Oct 2021) is one of the oldest pieces of evidence for the server's October 2020 founding.

On the map

https://techgarage.ca/books/the-scrubcraft-project/dynmap/#world:-5050:64:3200:500:0:0:0:1:flat

Open in BlueMap ↗

□□ ScrubCraft Landmarks □□

Secret Area

Secret Area # is exactly what it says — and no, we're not telling you where it is.

The page itself keeps the '#' deliberately: the spot is one of the few locations the community agreed to never put on the map. What the logs can confirm:

- **Witherrrkiller**, one of the era's most active players, reported "*my secret base was raided*" (Jun 2021)
- WingedWither celebrated a "*secret tunnellll*" (Aug 2021)
- BR_OOblahyeh kept "*my own secret base*" (Aug 2022)
- Even the Owner respected the code: "*its your right to keep it a secret*" (Sulack, 2022)

If you find it, keep it secret too.

□□ ScrubCraft Landmarks □□

Tree of the WildKing

The **giant tree** that marks the territory of **WildKing222** — a day-one legend, seated from the very first archived day (Dec 7, 2020).

- **Era:** 2020–2021
- **Cherished:** "*if it's one near wildking's giant tree, leave the trees closer to his base alone*" (bearssss, Nov 2021) — the woods around the tree were strictly protected

The tournament crowds cheered him on ("*Go WildKing!*", May 2021). His tree outlived the era — one of the few monuments still standing from the server's first winter.

On the map

https://techgarage.ca/books/the-scrubcraft-project/dynmap/#world:600:64:1100:400:0:0:0:1:flat

Open in BlueMap ↗

□□ ScrubCraft Landmarks □□

Kulprids Kingdom

□□ **Kulprids Kingdom** — the nation of **Kulprid**, on ScrubCraft since Dec 9, 2020 — and the most border-hugging settlement on the map, built right against the 10,000-block edge.

- **Location:** against the world's edge — the last kingdom before the void
- **Era:** 2020 onwards — one of the longest-lived territories in the logs
- **The community at the edge:** over the years the kingdom grew into a mixed border colony — Kingcats12, Destroyer8356, Coldcanida, Night99Striker7, NightShade_08, OOblahyeh and KulpridTTV all called this corner home
- **The heist of 2022:** the realm went down in legend in July 2022 when goods went missing — '*He stole it*' / '*stole from me*' (Jul 13, 2022) — and the community spent August poking around '*kulprids realm*' (BR_OOblahyeh, Aug 12, 2022)
- A kingdom that survived the peak, the long tail, and even its own robbery

https://techgarage.ca/books/the-scrubcraft-project/dynmap/#world:800:64:-9900:500:0:0:0:1:flat

Open in BlueMap ↗

□□ ScrubCraft Landmarks □□

Hadinlough

Hadinlough is a historic province of the **Empire of Jenava** — annexed "*ages ago*" and run as its own autonomous province, per JStormFL (2022).

- **Location:** northwest of Jenava's heartland
- **Lordship:** King_Maple_ — "*i'm leaving Hadinlough to U*" (Jan 2021)
- **Famous for:** potatoes — "*Hadinlough potato's are the best tho gotta say*" (JStormFL, Mar 2021)
- **Status:** counted among Jenava's vassals together with Norden and the Traders Guild (Mar 2021)

Small, agricultural, quietly loyal — the potato basket of the empire.

On the map

https://techgarage.ca/books/the-scrubcraft-project/dynmap/#world:-3300:64:6700:400:0:0:0:1:flat

Open in BlueMap ↗

□□ ScrubCraft Landmarks □□

The Tinder Temple

The Tinder Temple is the personal monument of **Kcalus** — founding-day player and one-time [Supporter] — and it is unmistakably his.

- **Era:** 2021
- **Name origin:** the running joke of early 2021 — "*look for e-girls on tinder or something*" (Feb 2021) — that appears to have inspired the naming (and possibly the decor)

The temple era also gave the server its wooden-temple banter: "*sulack when are you going to burn your wooden temple?*" (FriedChair, May 2021). Kcalus's stone temple, by contrast, is built to last.

On the map

https://techgarage.ca/books/the-scrubcraft-project/dynmap/#world:-2820:64:52:400:0:0:0:1:flat

Open in BlueMap ↗

□□ ScrubCraft Landmarks □□

The Jenava Arena □□

□□ **The Jenava Arena** — the server's fighting pit, standing in Jenava's backyard on the edge of the empire's lands.

- **Location:** right beside the Empire of Jenava
- **Builder:** Howlshadow put days into it: '*I spent multiple days on the arena you wouldnt dare*' (Jul 2022)
- **Events:** the May 2021 tournament ('*everyone go inside the arena*' — ToilPlayz) and the '*tribune*' from which Deadsloth's bounty was announced (May 2021)
- **Maintenance:** '*We gotta fix the arena, there's still stuff from Sulacks last event*' (JStormFL, Apr 2022)
- **Later era:** by 2023 the Bedrock regulars kept shulkers there — '*just tgo to the jenava arena*' (BR_Destroyer8356)

https://techgarage.ca/books/the-scrubcraft-project/dynmap/#world:-3950:64:5050:300:0:0:0:1:flat

Open in BlueMap ↗

□□ ScrubCraft Landmarks □□

Howlshadow's Base □□

□□ **Howlshadow's Base** – the snowy mountain home of the server's steadiest presence in the logs, and a regular meet-up spot for the old guard.

- **Meet-up spot:** '*can we meet at howls base*' (Flout_, Sep 2021); '*its on a snowy mountain near howls house lol*' (ToilPlayz, Aug 2021)
- **Built:** from Mar 2021; still visited into 2023
- Howlshadow later raised a second, bigger compound far from the first (2022–2023)

On the map

https://techgarage.ca/books/the-scrubcraft-project/dynmap/#world:-750:64:1750:400:0:0:0:1:flat

Open in BlueMap ↗

□□ ScrubCraft Landmarks □□

Rainah's Market □□

□□ **Rainah's Market** — the trading hub of Rainah's settlement, home base of one of the server's biggest presences.

- **Named in chat:** '*I think rain is making a market or somthin*' (Howlshadow, Aug 2022)
- **Era:** the settlement grew from Apr 2022 and stayed active to Aug 2024

On the map

https://techgarage.ca/books/the-scrubcraft-project/dynmap/#world:-6500:64:-6900:400:0:0:0:1:flat

Open in BlueMap ↗

□□ ScrubCraft Landmarks □□

The Northern Compound □□

□□ **The Northern Compound** — the big communal settlement north-west of spawn, home to a whole crew across 2021–2024.

- **Residents:** Yvarthenerd ('*ye this is my base*', 2021 — '*My base is so god damn laggy*'), Regular_Ben_YT, Drafty09, LeoTheSilent843, *PiglinWarrior* and more
- **Scale:** one of the most-trafficked non-spawn spots on the map
- **Era:** Jul 2021 → Aug 2024

On the map

https://techgarage.ca/books/the-scrubcraft-project/dynmap/#world:-1500:64:6500:500:0:0:0:1:flat

Open in BlueMap ↗

□□ Groups of Legends ⚔

Groups of Legends ⚔

The Imperium of Eclipse Haven

Founded before November 2021, the exact date is unknown.

The exact founders are all unknown and have now become myths. In tales found in the Imperium's vaults, the settlement of Eclipse Haven was created to escape the growing escalation of the war in the land of ScrubCraft.

The Imperium is located on the border region of the Jenavan Empire. It is a man-made taiga island that acts as the barrier between the Jenavan Sea and the Eclipsian Sea (aka the Sethian Sea). The Imperium Castle is the center of government at Eclipse Haven, with a surrounding town being the major city of Eclipse Haven. The town has a shopping market behind the castle, with living spaces in front of the castle that hold the elite trade boats and cannons of Eclipse Haven.

The Imperium holds the Church of Sulack, a religion formed during the trying times of the War of the Axes. The culture, in general, is a mix of many people, from refugees who fled to the land during the War of the Axes to military leaders of governments whose land was occupied or unsafe.

The Imperium has had multiple governments, originating with a single leader elected by the people to a consulate of three, with the 1st consul in charge of the government, the 2nd in charge of foreign diplomacy and the military, and the 3rd in charge of the judgment system. The only consulate government was the first one led by YvartheNerd, Ben2790 [Regular Ben], and Drafty09, each being the respective consul. In the absence of YvartheNerd and Drafty09, the 2nd Consul dissolved the government and replaced it with a dictatorship under him.

The military of the Imperium of Eclipse Haven is the second-strongest in the land of ScrubCraft. Led by Consul Ben, the Imperium was able to contribute to the Board of Nations to stop the ongoing terrorism threat in ScrubCraft. Eclipse Haven was also a founding member of The Coalition: Against Terrorism. The Imperium of Eclipse Haven has annexed many territories that have stories as well; these include Areas 52, 53, 54, and the Magical Province of Subterraria.

The Areas were created by Regular Ben and Jostin1 during the War of the Axes, which was the war to defeat MinniTheCat and his associates. The territories were created as places of refuge for those affected by Minni's terror. Area 52 also developed the first nuke in ScrubCraft history. Once the Empire of Jenava found the location of Minni's base, Ben launched a nuke and flew over to watch the explosion with members of Jenava. Once Ben became the Consul of Eclipse Haven, he decided to have the Areas formally annexed by Eclipse Haven, even installing a Nuclear Silo in Eclipse Haven with a launch room locked in the sewers of Eclipse Haven. The Province of Subterraria was annexed due to growing aggression by Howlshadow and the newly founded Imperium's interest in the magic found in the ancient rocks in the province.

The Imperium created a shopping district called Dingleway in the Bay of Epirus due to worries about Eclipse Haven becoming a Jenavan puppet state. A standard currency was also created due to the growing inflation of diamonds in ScrubCraft, called the Yvar Dollar after the first consul.

In modern days, the Imperium has become less hostile and has been acting as the de facto head government of the Board of Nations due to the inactivity and isolationist policies of other nations. Recently Regular Ben has ascended to a new plane of existence and has become a god. This left br.Ben2790yt as the new leader of Eclipse Haven.

□□ Groups of Legends ⚔

The Fried Family □□

□□ **The Fried Family** — the tightest crew of the logs, ruling from the nation of Friedia and raising wedding chaos from the very first months.

Members:

- FriedChair — patriarch, October-2020 founding witness
- FriedMango_ (Mango) — the era-one superchat queen
- FriedTsc_ — early family voice

TSC_gaming hung with the family, but was never one of them.

See also: Friedia in Landmarks.

□□ Groups of Legends ⚔

The Empire of Jenava □□

□□ **The Empire of Jenava** – the grandest kingdom of the logged era, seat of King Storm, with Hadinlough as its annexed potato province.

Members (the royal court):

- JStormFL — King Storm, the town crier
- Samanthahaha — the court's voice
- The_ultimate_Max — the longest logged career
- ToineN — the cousin from the founding legend
- DatMapleSyrup — lord of Hadinlough (also King_Maple_)

See also: Empire of Jenava and Hadinlough in Landmarks.

Groups of Legends ⚔

The TSC Crew

The TSC Crew — a group of exactly one: TSC, who carried enough drama for a whole faction.

- TSC (TSC_gaming) — the one-man crew (TSC_gaming / TSC83 / VirulentTSC83)

Half of the server's first wedding. Architect of January 2021's greatest drama.

□□ Groups of Legends ⚔

The Continental Dutch □□□

□□□ **The Continental Dutch** — the Dutch-speaking contingent, present from the founding weeks and forever leaving water-temple messages in their native tongue.

Members:

- ToineN — the cousin from the Jenava legend
- TheDutchPanzer — importer of worlds
- Cuyis — the wedding evangelist
- SpeelGoedSchepje — water-temple builder
- REEEEE_POTATO69 — REEEEE_POTATO69, the loud one

□□ Groups of Legends ⚔

Kulprid's Stream Circle □□

□□ **Kulprid's Stream Circle** – the crew around Kulprid and his streaming account, from the kingdom's quiet years into the 2023 dragon-hunt wave.

Members:

- Kulprid — the namesake of the kingdom
- KulpridTTV — the stream account that outlasted streaming
- Night99Striker7 — the silent grinder
- Rainah — peak-era regular, half of wedding #2
- NightShade_08 — dragon hunter of the late era
- LadyDebi, NorwegianDorf, DoctorCreasy, Demented_German — the June 2023 wave

See also: Kulprids Kingdom in Landmarks.

□□ Groups of Legends ⚔

The Supporter Bench □□

□□ **The Supporter Bench** — the trusted regulars of the golden years, decorated by time and play.

- JStormFL — Jenava's King Storm
- SyntaxErrorGeek — founding-day farmer
- Kcalus — keeper of the Tinder Temple
- bearssss — the tree protector
- Rainah — peak-era regular
- Major_WTF — marathon man of Majorland
- DatMapleSyrup — lord of Hadinlough

See also: The Tinder Temple and Majorland in Landmarks.

Groups of Legends ⚔

Solo Legends

Solo Legends — the players who needed no faction: the veterans, the witnesses, and the Bedrock regulars.

Java legends:

- Howlshadow — the marathon man
- ToilPlayz — the PvP king
- Witherrrkiller — the October-2020 witness
- ZippyZippy — the player who never left
- Regular_Ben_YT (Ben) — the most consistent player (every year, 2020–2026)
- EnderElement10 — the grindiest target
- Minniethecat1 — the elusive legend

Bedrock regulars (Geyser-prefixed names, merged per player):

- OOblahyeh — the join-marathoner
- Destroyer8356 — ≈, heist whistleblower
- Madara66269 — ≈ across four years
- AcousticTable, KyraBoo2005, DarkePhoenix9 — the smaller crew

ScrubCraft Player Numbers — Timeline

Compiled 2026-08-26 from ScrubCraft's server console logs, Dec 2020 – Aug 2026. One "join event" = one player login recorded by the server.

The record opens on **Dec 6, 2020, right after a large server upgrade**. ScrubCraft was already an established community by then — players reference being around since October 2020 — so the early numbers below describe the server at full strength, not its very first days.

By year

Year	Join events	Distinct players	Regulars (≥5 joins)	Core (≥20 joins)
2020 (Dec 6–31, record begins)	6,088	538	117	55
2021	41,067	2,735	434	175
2022	13,518	609	169	80
2023	4,569	248	78	38
2024	1,750	133	39	15
2025	514	83	16	6
2026 (Jan–Aug)	207	64	11	3

- **Dec 2020 was the hottest month in the logs** — 6,088 joins in 26 days (~234/day), 45–86 distinct players per day. No later month came close in the archive.
- **2021 is the biggest year in the logs** by a wide margin: 41,067 joins (~112/day), 434 regulars.
- **2022 halves it** (13,518), 2023 quarters it (4,569), and the long tail follows: 1,750 → 514 → 207.
- **No activity was recorded Aug–Nov 2025** — the record resumes Dec 2025.
- **2026:** quiet but alive — 207 joins through Aug, version 26.2, players still logging in as of Aug 23, 2026. ScrubCraft remains one of the longest-running survival servers in the community's lineup.

Top 12 months by join events

Month	Joins	Distinct players
2020-12	6,088	538
2021-02	5,074	581
2021-01	5,070	225
2021-04	4,943	318
2021-05	4,893	391
2021-03	4,479	647
2021-08	3,162	382
2021-06	2,679	253
2021-07	2,450	215
2021-09	2,419	183
2022-04	2,292	192
2021-12	2,256	170

Nine of the twelve busiest days in the logs are from **December 2020**:

Top 12 days by join events

Day	Joins	Distinct players	Context
2021-04-25	367	42	[Seeker]-rank hide-and-seek week
2020-12-24	363	71	First Christmas Eve in the logs
2021-05-08	354	53	Tournament build-up
2021-04-24	334	42	Rank-announcement buzz
2020-12-17	328	71	Opening month of the archive
2020-12-27	309	56	Opening month of the archive
2020-12-18	297	64	Opening month of the archive

Day	Joins	Distinct players	Context
2020-12-12	287	86	Wedding mania weekend
2020-12-29	283	58	Opening month of the archive
2020-12-16	274	63	Opening month of the archive
2020-12-13	274	62	Wedding mania weekend
2020-12-15	272	62	Opening month of the archive

About these numbers

- One **join event** equals one player login recorded by the server.
- Distinct-player counts include alt accounts, name variants, and test connections — the **Regulars (≥5 joins)** and **Core (≥20 joins)** columns are a better sense of how many people actually played.
- The record starts after the December 2020 server upgrade and runs to Aug 2026, with no data for Aug–Nov 2025.
- Counts are drawn directly from ScrubCraft's own archived console logs.

Players of Legends

 Players of Legends

FriedChair

 FriedChair — Friedia's patriarch, the server's accidental comedian, and its October-2020 founding witness.

- **Era:** 2020-10-05 → 2024-05-24
- **Stats:** 9,928 chat lines · 170 kills · 739 deaths · 18 advancements
- **Group(s):** The Fried Family

The October witness

FriedChair was in-game by **Oct 5, 2020** — the transcript relays prove it directly, no anniversary math needed. ("*tmrw is my 1 year anniversary on this server*", Oct 2021, was his own confirmation of it.) He arrived in the autumn wave, weeks after the founding week but months before the console archive, and quickly found his two settings: "*i think its about time i declare war*" (Oct 9) and the eternal Dutch-joke beat — "*why do dutch people like dams like damn*" (Oct 15). His loyalties were already forming: "*hoe moet je naar jeneva*" (Oct 27) — the empire had its hooks in him before the archive even opened.

The explosion man

Founding-era FriedChair had one setting: demolitions. "*ask storm if we can use boom boom blocks*" … "*can anyone ask storm if friedchair can explode the carrier*" (Dec 2020). The carrier did not survive.

The accidental comedian

Every server has one player whose mouth is the main event. His Jan 2021 run: "*i am the master you are but a mere padowan*", "*its a joke bout airplanes but it will prob go over your head*", and the needlessly correct "*raptors are actually coverd in feathers not scales and they are much smaller then in the movies.*" (He was right.)

The Dutch Fried

Yes — FriedChair's Dutch was all over the logs: "*is jenava klaar met die nieuwe gebouwen*" (is Jenava done with the new buildings yet), "*will je een club maken maar alleen rijke mensen mogen joinen*" (make a club, rich people only). And the Friedia door policy: "*and dont just randomly invite people to friedia.*"

The diplomat of commerce

Friedia ran on trades and chair ran the ledger: "*jenava sells them for 10 diamond blocks which is like pretty cheap*" (Apr 2021), gunpowder to Howl, sandstone deals, and the world's worst hostage economics: "*i am just trying to help you get some wood.*"

The museum of Mango's mishaps

His proudest build was a Friedia monument with a mission — "*im building one in Friedia and its going to be the history of every time mango messed up*" (Apr 2022). He rebuilt the capital twice: "*i am rebuilding Friedia to its old glory*" (Nov 2021) — and took sovereignty seriously: "*all i remember was screaming about how if i die my country dies with me.*"

The pun machine

"*im going to flush you and make you toiletplayz*" … "*i hate the swiss they stole my damn pelicans*" … "*omg friedian civil war confiremed??!?!?!?!?*" — the man never missed a beat, including the peace offer: "*i have tried to end this moronic beef.*"

The screenshot laureate

By 2023 he was accepting awards: "*i would like to thank the acadamy for this award*" — "*im so honored to be here tonight at the 2nd consecutive screenshot contest.*" Twice in a row. The block photography is a family tradition.

The shape of an era

8,911 chat lines and a Free the End on **Jan 10, 2021** — the dragon fell early, the jokes never did. 170 kills against 739 deaths, because comedians take hits. From the December-2020 boom blocks to the 2023 acceptance speeches, FriedChair was Friedia's loudest, kindest chaos — four and a half years of it.

 Players of Legends

FriedMango_ (Mango)

 FriedMango_ (Mango) — Friedia's superchat star, half of the server's first wedding, and the fastest talker in the logs.

- **Era:** 2020-10-05 → 2024-11-24
- **Stats (all names combined):** 10,880 chat lines · 174 kills · 490 deaths · 40 advancements
- **Group(s):** The Fried Family

Whitelist my bby mango

His in-game chat dates to **Oct 5, 2020** (*TheFriedMango*), with a first-week verdict that would have made Canada proud: "*this is the nices server cuz its canadian*". The autumn of 2020 found him already deep in the hierarchy — "*MY KING*" to King_Maple_ (Oct 21-24: "*My King i have to go*"), scouting the empire ("*at jenava*", Oct 20), and managing the shop ("*SLEEEP KING_MAPE", Oct 10*). The console-era arrival is preserved in chat history: Jan 24, 2021, TSC_gaming's plea — "*whitelist my bby mango*". He came as one of the founding voices of Friedia and never really stopped talking.

The superchat era

His first years produced one of the most astonishing chat-to-time ratios in the logs: **9,840 lines in one brilliant era** as FriedMango_. The content was peak Friedia: "*OO JOIN FRIEDIA*" (Feb 2021), the founding text of the empire's religion — "*The bible of Jenava*" — and the loyalist's creed: "*Jenava is the best kingom.*"

The first wedding

Wedding culture was Mango's home turf. Long before the ceremony he was chasing the action as TheFriedMango: "*Get the camera for the wedding sulack*" … "*Whos getting married*" (Dec 2020). The romance ran through spring — "*tsc ask mango if you can live in his piston*" (FriedChair, Mar 2021) — and by April 2022, the server's first recorded wedding was **TSC × Mango**.

The comeback kid

Mango left the stage in May 2022 — the logs preserve the perfect casual exit — and returned that November: "*i have returned*" … "*hola*". By July 2022 he was back in business mode as FriedMango1803: "*No i dont, But Bussines man to bussines man*", "*Howl you're 2 minuts too late*", "*You are more bussines than i will ever be*" — and, ever the diplomat: "*Who wants to fight the dragon.*"

The Dutch word of the year

His 2022 masterpiece of cross-cultural aid, in full: "*Before sulack gets mad, hoe means how in dutch.*" (Aug 2022.) The server's best translation note.

The shape of an era

Across his names — FriedMango_, FriedMango1803, and the December-2020 wanderer TheFriedMango (possibly also GamerGirlMango_, name-match unconfirmed). 10,880 chat lines, 40 advancements, 174 kills against 490 deaths — a life spent in the middle of the action, on the surface, in chat. First words in January 2021, last logged **Nov 24, 2024** — Friedia's loudest voice went quiet, but the record of his reign is loud forever.

Players of Legends

FriedTsc_

FriedTsc_ — early Fried-family regular.

- **Era:** 2021-02 → 2021-08
- **Stats:** Playtime not captured (session data gaps).
- **Group(s):** The Fried Family

Known for:

- Free the End Mar 25, 2021; active in the Friedia founding era
- Kept chat alive during the [Seeker]-rank confusion weeks

TSC (TSC_gaming)

TSC (TSC_gaming) — the one-man crew behind January 2021's biggest drama.

- **Era:** —
- **Stats:** Playtime not captured (session data gaps).
- **Group(s):** The TSC Crew

Known for:

- January 2021's saga: the 'Give me my money' affair — cited reasons included 'admin abuse'; chat never quite recovered
- Half of the server's first wedding (TSC × Mango)
- Also seen as TSC83 & VirulentTSC83
- Hung with the Fried crew — friends, not alts

 Players of Legends

JStormFL

- **Group(s):** The Empire of Jenava · The Supporter Bench

Samanthahaha

- **Group(s):** The Empire of Jenava

 Players of Legends

The_ultimate_Max

The_ultimate_Max — the engineer of the empire, and the longest logged career.

- **Era:** 2020-12-07 → 2026-08-23
- **Stats:** 8,064 chat lines · 318 kills · 322 deaths · 22 advancements
- **Group(s):** The Empire of Jenava

The division of labour

Max described the founding trio in one sentence, and it's the best primary source in the archive: "*storm and toine mostly build houses i do redstone.*" The legend, confirmed by the engineer himself.

The machine rooms

His creations ran the empire's infrastructure: auto-sorted storage, poppy farms that fed lava automatically ("*poppies were auto thrown into the lava*"), harvests hidden from the map ("*so you don't see the farm from the dynmap*"), and machinery built in batches of sixty. Peak-hour tested: "*now let's see how it wil do during peak hours.*"

The Mickeau connection

His builds stood on older foundations: "*this all was originaly build by mickau*" — a direct line to the empire's deeper lore, where Mickeau the trader-general appears in the founding tales.

The rebuild

Nothing was sacred and nothing was safe: "*It isn't the first time this was griefed.*" Max rebuilt anyway — that's the whole career in one line.

The longest logged career

Dec 7, 2020 → Aug 23, 2026. Nearly the entire documented life of the server, in every calendar year from the first to the current one. "max moment" entered the vocabulary in Dec 2020, and the moments kept coming.

The shape of an era

The paired tallies barely begin to cover six years of presence — 7,386 chat lines and 318 kills tell a fuller story. The empire's buildings crumbled; the engineer outlasted them all.

Players of Legends

ToineN

ToineN — the cousin from the legend, the great king's guard, and the fastest Wither-slayer of the founding era.

- **Era:** 2020-08-26 → 2025-01-28 — a comet in 2020–2021, a ghost after
- **Stats:** 1,603 chat lines · 30 kills · 20 deaths · 2 advancements
- **Group(s):** The Empire of Jenava · The Continental Dutch

The founding cousin

ToineN was in-game by **Aug 26, 2020**, part of the Dutch founding wave from the start — claiming land ("*claimen die zooia*"), building houses for the king's circle ("*I realy should build a house for you hahaha*" → "*buildin a house for you*"), and touring the empire's first landmarks ("*Can I show you the libary we are building*", Sep 2020). The loyalty ran early and deep: "*Does our King know, you are here?*" (Aug 29). And then there was Dec 19, 2020: his introduction to the archive-era chat with a message the official wiki has decided, for everyone's sake, not to repeat. Twice. The chat went quiet; the myth began.

The great king's guard

His loyalty to the king of Jenava was absolute and loud: "*you just insulted the great king of Jenava*" — always followed by the inevitable escalation: "*you wanted a fight, come outside.*" The fine print: "*you should''t be a bitch then.*" The empire's enforcer, Dutch accent included, protégé of King Storm himself.

The first month's resume

Between the chaos, the earliest logs hide an absurdly decorated first month. Within **four weeks** of joining: *Bee Our Guest* (Dec 27, 2020) — the beekeeper's badge — and **Bring Home the Beacon** (Jan 9, 2021): a full Wither kill squad boss, cleared in his first month on the server, before almost anyone else managed it. The paired tallies barely register him; the boss-fight career is real. The cousin from the legend earned his page in the founding tales.

The mushroom critic

The empire also had taste, for a moment: "*wat een lelijke paddenstoel*" — what an ugly mushroom. Someone, somewhere on the Jenava frontier, was judged.

The expulsion policy

Border control had a simple rubric: "*je flikkerd op uit Jenava of je krijgt helemaal niks meer*" — get out of Jenava, or you get absolutely nothing. Generous, really.

The other side of the world

He explained years of lag with one perfect line: "*Maybe its because i am connecting to this server from the other side of the world :P*" — the empire's international man of mystery, bridging hemispheres from Dec 2020 onward, still haunting the logs as late as **Jan 2025**.

The "server sucks" incident

His busiest logged day — Feb 23, 2021 — was a classic: "*this server aint good enough?*" … "*and now, the server sucks...*" … "*nu kan ik helemaal opnieuw beginnen*" (now I can start all over again). The meltdown, the rebuild, the return. Even his surprises had a Dutch accent: "*sinds wanneer ben jij nederlands*" — since when are you Dutch?

The legend made flesh

The Jenava founding legend speaks of King Storm's cousin Toine, who crossed deserts and seas to found the city. The logs show the cousin was real — on the server from **Aug 26, 2020**, standing beside the king's throne through the empire's first winter. The tales didn't invent him; they merely remembered.

The shape of an era

1,600 chat lines. 30 kills, 20 deaths, 2 advancements — both of them elite boss-tier trophies. A comet of the founding era: four months of fire in 2020–2021, then the long ghost of a legend, last seen January 2025.

Players of Legends

DatMapleSyrup

- **Group(s):** The Empire of Jenava · The Supporter Bench

Players of Legends

TheDutchPanzer

TheDutchPanzer — builder and importer of worlds.

- **Era:** 2021-04 → 2021-04
- **Stats:** Playtime not captured (session data gaps).
- **Group(s):** The Continental Dutch

Known for:

- 'Btw deadsloth i imported your area into the creative' (Apr 2021) — cross-world builder
- Part of the Dutch contingent around ToineN

Players of Legends

Cuyis

Cuyis — the wedding evangelist.

- **Era:** 2020-11-08 → 2026-07-21
- **Stats:** 4,906 chat lines · 72 kills · 1218 deaths · 35 advancements
- **Group(s):** The Continental Dutch

Known for:

- Architect of Dec 2020's wedding mania — '5some marriage', 'my wedding day', 'r u coming to the wedding tomorrow'
- Free the End Feb 17, 2021; 4,906 chat lines
- Era Nov 2020 → Jul 2026

The wedding evangelist's first month

In-game by **Nov 8, 2020** — and entirely himself from the first hour. The relay opens mid-conversation with DeadSloth ("*Hey Sloth! It's Mai-*" — the only time the real name almost slipped out), followed within a week by the server's first recorded wedding whisper: "*A WEDDING?*" (Nov 9). The preach began early and ran all month: lending armour ("*if u ever need any armor I can lend you someI got plenty*"), base diplomacy ("*Hey um, did anyone in this server recently come to my base?*"), and the founding-era friendship economy in full swing — "*Oh so we're actually friends and just get resources together*". By December, the wedding machine was unstoppable.

 Players of Legends

SpeelGoedSchepje

SpeelGoedSchepje — Dutch builder of the water temple.

- **Era:** 2021-02-12 → 2022-04-23
- **Stats:** 2,749 chat lines · 35 kills · 147 deaths · 3 advancements
- **Group(s):** The Continental Dutch

Known for:

- Free the End Feb 17, 2021; 2,618 chat lines
- Water-temple project banter: 'ik heb wat nodig voor mn water temple'

REEEEE_POTATO69

REEEEE_POTATO69 — the loudest short-lived voice of 2021.

- **Era:** 2021-02-07 → 2021-08-24
- **Stats:** 8,234 chat lines · 317 kills · 535 deaths · 47 advancements
- **Group(s):** The Continental Dutch

Known for:

- One of 2021's deadliest: 317 kills by the death feed (Feb–Aug 2021)
- Free the End May 28, 2021
- Era Feb → Aug 2021 — a bright, short flame

 Players of Legends

Kulprid

 Kulprid — the namesake — patron of the kingdom.

- **Era:** 2020-08-16 → 2023-01-02
- **Stats:** 50 chat lines · 0 kills · 11 deaths · 3 advancements
- **Group(s):** Kulprid's Stream Circle

Known for:

- On the server since **Aug 16, 2020** — before the streams
- Kulprids Kingdom is his; the 2022 realm heist is part of its legend

The patron's first days

The relay shows him from **Aug 16, 2020** — welcoming the morning's new arrivals ("*Welcome Aus*"), haggling for the ender chest ("*Can I have the ender chest back?*"), building the ice farm people kept asking about (Sep 7), and settling disputes like a duelist: "*fight to the*

death, no hair pulling, and no kicking below the belt. ready fight!" (Oct 26). His line on the founding era's ethics is one for the annals: "*unfortunatly stealing isn't bannable, takes away from the base essance of the survival portion in Minecraft.*"

Players of Legends

KulpridTTV

KulpridTTV — the stream account that outlasted streaming.

- **Era:** 2021-09-16 → 2026-06-27
- **Stats:** 120 chat lines · 3 kills · 61 deaths · 6 advancements
- **Group(s):** Kulprid's Stream Circle

Known for:

- From Sep 2021 — the busiest of the Kulprid names in the chat logs
- Still seen as late as Jun 27, 2026
- Dragon-hunt icon — his dragon kills came on the sister stream server, not ScrubCraft itself

 Players of Legends

Night99Striker7

 Night99Striker7 – the silent grinder.

- **Era:** 2021-11-24 → 2022-08-14
- **Stats:** 1,453 chat lines · 59 kills · 95 deaths · 68 advancements
- **Group(s):** Kulprid's Stream Circle

Known for:

- 65 advancements with literally 0 chat lines
- Free the End Jan 8, 2022
- Era Nov 2021 → Aug 2022

Players of Legends

Rainah

Rainah — peak-era regular and half of wedding #2.

- **Era:** 2020-09-06 → 2025-02-18
- **Stats:** 7,311 chat lines · 95 kills · 60 deaths · 43 advancements
- **Group(s):** Kulprid's Stream Circle · Supporter Bench

Known for:

- Among the longest-running presences of the logged era
- Wedding #2: Rainah × Howlshadow, Jul–Aug 2022 ('aye going to steal howl for just a minute')
- Era Sep 2020 → Feb 2025

The founder's sister

In-game by **Sep 6, 2020**, with the introduction that explained everything: "*Thanks, im Kiris Sister if you didn't know me*". (KiriguyaLight had arrived five days earlier — the siblings were founding-week fixtures.) Her first weeks were quiet, cozy work — "*Making little caves to make this place realistic*" — with flashes of the diplomat-to-be: "*now, everyone... peace :)*" (Sep 8). By Sep 21 the peace was already under review: "*Haha what stuff, MY NETHERITE?!?!?!?!?*" — with exclamation marks, permanently.

NightShade_08

NightShade_08 — dragon hunter of the late era.

- **Era:** 2021-02-20 → 2025-04-06
- **Stats:** 385 chat lines · 34 kills · 24 deaths · 6 advancements
- **Group(s):** Kulprid's Stream Circle

Known for:

- across ; dragon-hunt era regular (those kills rode the sister stream server, not ScrubCraft)
- Era Feb 2021 → Apr 2025 — one of the longest-running presences in the logs

Players of Legends

LadyDebi

LadyDebi – of the 2023 wave.

- **Era:** 2023-06-21 → 2024-04-17
- **Stats:** 1 chat lines · 0 kills · 1 deaths · 9 advancements
- **Group(s):** Kulprid's Stream Circle

Known for:

- Joined the Jun 2023 flip-in on the stream circle
- Dragon-hunt supporter;

□ Players of Legends

NorwegianDorf

□□□ **NorwegianDorf** of the 2023 wave.

- **Era:** 2023-06-12 → 2024-03-20
- **Stats:** 2 chat lines · 0 kills · 1 deaths · 0 advancements
- **Group(s):** Kulprid's Stream Circle

Known for:

- Part of the coordinated Jun 2023 influx
- of logged play

DoctorCreasy

DoctorCreasy — of the 2023 wave.

- **Era:** 2023 (assumed — first-seen not captured in ScrubCraft's session data)
- **Stats:** Playtime not captured (session data gaps).
- **Group(s):** Kulprid's Stream Circle

Known for:

- Came with the Jun 2023 dragon-hunt crowd
- Playtime not captured (session data gaps)

Demented_German

Demented_German — of the 2023 wave.

- **Era:** 2023 (assumed — first-seen not captured in ScrubCraft's session data)
- **Stats:** Playtime not captured (session data gaps).
- **Group(s):** Kulprid's Stream Circle

Known for:

- Came with the Jun 2023 influx on the stream circle
- Playtime not captured (session data gaps)

Sulack

Sulack — the founder who never stopped building.

- **Era:** 2020-08-11 → 2026-08-05 — and still going
- **Stats:** 11,346 chat lines · 222 kills · 950 deaths · 7 advancements

The first day

The transcript relay opens on **Aug 11, 2020** with Sulack already running the place — herding new players home ("*I can tp you back to a friend if you need*"), apologising for the router that took the server down on day one ("*I think somethings up with a router*"), and keeping the machines alive: "*I got lily working again :P*". The founder, the sysadmin, and the welcome wagon were one person from the very first hour. By Christmas Eve he was cracking jokes: "*It pretty much is Christmas lol.*" The founder's voice has never left the logs since.

The hero of the spawn climb

Some of the server's best challenges came from his builds: "*no one has completed the spawn climb yet*" — a climb at spawn that defeated everyone, including, probably, the builder. His directions were legend too: "*Go through the survive portal, or jump off the spawn tower.*"

The courteous reboot

Nobody took the server down with more manners: "*I know you just started, but I need to reboot the server :/*" — "*It will be back up super quick ok?*" (Jul 2021). Half the community learned to expect the kindness before the lag.

The event host

"*We are doign an event today*" (May 15, 2021) — tournament days, bounty talks, and the small daily rituals that kept the world alive, like the spawn chest that began "*spawn[ing] blood dust daily.*" The server never stopped having something happening.

The shopkeeper of spawn

His stores lived at the tower for years — "*The stores are at spawn tower*" (2024) — on ground that had history: "*there were wars over this place.*" The economy was his hobby: "*go spend the stone below in the shops.*"

The man in the engine room

The founder was also the mechanic: Discord bridges, the "*scrubcam*" spot-hunting ("*We need a spot for the next scrubcam*"), item-frame fixes, the teleport-paper plugin, and the immortal support-line answer: "*you have to use 10k from the overworld.*" When problems ran deep: "*ok I need to work on back-end server stuff.*"

A dry sense of the absurd

Between patches: "*IRL is a lie told by the lizard men who run the government.*" (Jun 2022). And the most-quoted close-out in the logs: "*Alright im going to head off. Stop pinging.*" The anticheat got the same treatment: "*the anticheat doesnt like that.*"

The keeper of underdogs

He ran the server like a good landlord: "*its your right to keep it a secret*" (2022), and he never forgot the quiet regulars — "*You guys are forgetting about Wildking, Kiri, Kraix, Yiff etc*" (Apr 2021). Years later he was still parceling out the world by hand: "*We used to have a claim system, but it broke, so now I just let ben give space out.*"

The rabbit tamer

His seven advancements tell their own story: *Glow and Behold!* (2021), *Light as a Rabbit* (Jul 2021 — the very first of the server's rabbit-tamers), *Smells Interesting* and *Sneak 100* (2023), *Minecraft:*

Trial(s) Edition (2024), and *Scrub Craft* (Apr 2025) — the custom one, of course. Even his alt, *The_Real_Sulack*, earned one along the way.

The long tail

When the crowds thinned, the founder stayed: "*we are still testing everything*" (2024)… "*no prob, glad to see you back!*" (2026). His last message before the archive cut off was stunningly on-brand: "*hello. i have work, ill ttyl*" (Apr 2026) — still running the server on a lunch break, still answering.

The shape of an era

Nearly six years across the logs, 13,423 chat lines — among the most-quoted voices there. 222 kills against 950 deaths, because the founder built more than he fought, and the lava at spawn always knew his name. Some eras had hundreds of players; all of them knew the one who never left.

Players of Legends

WildKing222

WildKing222 — day-one legend whose giant tree became a landmark.

- **Era:** 2020-08-11 → 2023-07-17
- **Stats:** 313 chat lines · 8 kills · 21 deaths
- **Known for:**
- Seated from the server's first week (**Aug 11, 2020**)
- His giant tree is a protected landmark: 'leave the trees closer to his base alone' (bearssss, 2021)
- Cheered at tournaments: 'Go WildKing!' (May 2021)

The first week

One of the very first voices on the relay — **Aug 11, 2020**, the server's opening day. The founding week's geography was compact: "*we all live near modtown*" (Aug 16), with modtown's arena already hosting fights ("*we have an arena in modtown*") and WildKing222 running the enchant trade ("*i only have one thorns 3 and a thorns 1*", "*it is also unbreaking 3*"). By his own claim he'd been working his build "*slowly for about 4 weeks now*" by late August — meaning the tree project may predate even the founding week.

 Players of Legends

KiriguyaLight

 KiriguyaLight — the quiet one — three years of almost total silence, and the steadiest silent presence.

- **Era:** 2020-08-12 → 2023-12-09
- **Stats:** 33 chat lines · 3 kills · 14 deaths · 1 advancement

Three years to the day

KiriguyaLight joined during the server's first week (**Aug 12, 2020**) and left the record on **Dec 9, 2023**, to the day. In between, appearances spread so thin across the calendar that some whole seasons passed with only a handful of appearances. An attendance card like no one else's.

An economy of words

Across those years the chat log holds roughly **33 lines** from him — fewer than one line per visit. The champion of silence. What little he said was pure shorthand: "*hi,*" "*yee,*" "*np,*" "*o/,*" "*Fair.*" If the server had a word budget, he balanced the books.

The one busy evening

Almost all of his 2021 chatter happened on a single night — **May 2, 2021** — when the quiet one briefly became the deadpan marketeer of the server:

- "*was checking this out*"
- "*ill sell 2 edge stone for a human soul*"
- "*lets share a drink*"
- "*lovwe this netherrack*"
- "*oof, no papers Lol*"

One evening of trading jokes and netherrack appreciation, then back to silence for months.

The 2022 renaissance

A small burst of activity around **Jan–Feb 2022** gave the logs his most talkative season: an inquiry into a friend's tabletop game ("*arnt you in dnd*"), the builder's credo "*i leave ores for look*", a voice-chat invite with trademark bluntness — "*im in vc if you wanna join, nerd*" — and his only advancement in three years: **Light as a Rabbit** (Jan 20, 2022) — the shared trophy of the server's growing rabbit-tamers' club.

A beloved fixture

Being silent never meant being forgotten. The logs show the community reaching out — Howlshadow's "*Yo happy birthday to Kiri*" (Jul 2022), Rainah's cheerful "*kiri go work*" (Jan 2023), Witherrrkiller just calling out "*kiri*" into the void. The quiet one was always welcome, always part of the room.

The shape of silence

3 kills. 14 deaths. 1 advancement. No drama, no records, no speeches — just a player who logged in to exist, look around, leave the ores pretty, and go. In a server loud with wedding arcs and clan wars, KiriguyaLight remains the quietest regular the logs preserve — three years, to the day.

 Players of Legends

SyntaxErrorGeek

 SyntaxErrorGeek — founding-day Supporter and farmer.

- **Era:** 2020-11-20 → 2025-02-03
- **Stats:** 3,447 chat lines · 28 kills · 243 deaths · 24 advancements
- **Group(s):** The Supporter Bench

Known for:

- From **Nov 20, 2020** — there before the console era began
- Co-owner of the Zippy/Syntax Farming District
- Era Nov 2020 → Feb 2025

The new player who stayed

The origin story is preserved in full: **Nov 20, 2020**, fresh off a server search — "*No idea. I am looking for a new server to play on and not sure how this one is. Just found the IP*" … "*I am fairly new to playing on servers*". He was hooked within a week: villagers ("*Anyone know where I can find villagers?*"), the trading hall ("*been working on the trading hall*"), and the era's great teacher, failure: "*lost all my gear in the end*" (Dec 13) — after which he never once complained about the wither he had never fought (Dec 2) until he fought it. The farming district he built with ZippyZippy began with that first late-2020 plot.

 Players of Legends

Kcalus

 Kcalus — founding player, Supporter, temple keeper.

- **Era:** 2020-10-12 → 2024-12-22
- **Stats:** 2,666 chat lines · 63 kills · 262 deaths · 17 advancements
- **Group(s):** The Supporter Bench

Known for:

- The Tinder Temple is his
- Dec 2020 wedding push: 'lets get married'
- Era Oct 2020 → Dec 2024

The welcome committee

In-game by **Oct 12, 2020**, and apparently its official greeter: "*Hey Welcome!*" — the first line on the relay is a welcome to someone else. The autumn of 2020 found him running the server's conscience on farms ("*Everyone please if you have big farms kill a few animals*", Nov 7; "*If anyone is running a big farm please shut it down.*", Nov 29) and chasing his first milestone: "*first netherite ever in survival*" (Dec 1). His temple, the Tinder Temple, was already on his mind — the era's most distinctive landmark began with the founding autumn's most reliable host.

 Players of Legends

bearssss

 bearssss — the friendly neighbourhood bear, day-one Supporter and the softest voice of the founding generation.

- **Era:** 2020-09-08 → 2023-03-05
- **Stats:** 1,216 chat lines · 63 kills · 128 deaths · 3 advancements
- **Group(s):** The Supporter Bench

The first winter

bearssss was in-game by **Sep 8, 2020** — weeks before the archive — greeting his own dawn with a trademark "*h-hewwo*" and a sense that something had changed: "*its weird to see the server again without the anarchy.*" The verdict was in: "*a new era.*" The bear quickly became one of the friendliest faces in spawn chat — "*hi person,*" "*hey welcome!,*" "*hiya*" to anyone who logged in.

The welcome wagon

New players got the full bear treatment. bearssss was the unofficial orientation desk: "*this is a semi-vanilla smp*", with economy and protected land ("*if you support the patreon you can get land that people cant break*"), and directions that became legend — "*from spawn, take the modtown teleport window thing*" and the immortal "*you can go to the trading town (modtown) and check it out or just jump off the platform by the item shop.*" Always patient, always encouraging: "*well is there anything that confuses you so far?*"

The redstone hermit

When not greeting strangers, bearssss could be found elbow-deep in machinery: "*i do minimal redstone stuff so far but im getting better*" ... "*i have a dumb contraption and im about to build aother.*" Chicken farms, iron farms, drowned farms, item sorters, wool economies — "*i like redstone and making efficient farms*" — and a running battle with server lag: "*im trying to make my redstone less laggy rn,*" "*haha tps go brr.*" The tools of the trade: silk touch always, "*so dont have to smelt stone.*"

A heart for every creature

The bear's soft spot was mobs. There was the cat at the village — "*theres a cat here,*" "*poor little kitty,*" "*i wish i could take him home*" — the pet enderman that disappeared ("*lost pet ... never to be seen again*"), and the peace accord with a new one: "*theres an enderman chilling here and i dont like killing them bc we are buds but i'm so afraid of accidentally looking at it.*" Solution: trap it in a boat — "*i feel way safer with him trapped then lmfao.*" Even the advancements tell the story: *Light as a Rabbit* (Nov 2021), *The Cutest Predator* (Jan 2022), *Sticky Situation* (Feb 2022) — three animal-taming milestones and not a single combat one. With 63 kills against 128 deaths, the bear lost most fights and never seemed to mind.

The Jenava loyalist

bearssss was proudly Jenavan: "*yeah im actually jenavan,*" "*simply following the jenavan way,*" "*do buy from jenava*" — and keeper of the holy text, the "*bibel*" of Jenava. When the empire needed cheerleading, the bear was there: "*@ jenava scrubcraft renaissance.*"

The guardian of the grove

One quote outlived them all. In Nov 2021, when someone mentioned the forest around WildKing's domain, the bear drew the line: "*if it's one near wildking's giant tree, leave the trees closer to his base alone.*" The woods stayed safe.

The night owl and the shopkeeper

bearssss ran on the wrong clock: "*it;s 6:30 am hre,*" "*i will when its not 4:20 am,*" "*ok ima try to go to sleep before the sun rises.*" His late-night hours were spent haggling — cobble for diamonds ("*anyone got cobble 4 days?*"), unbreaking III books, wool ("*what color/how much?*") — building up "*my shop*" and dealing with the world's only successful negotiation: "*ahhhh you've negotiated before XDD uh three diamonds for the lot?*"

The shape of an era

Two and a half years with real gaps and real returns — the founding winter of 2020, a long silence, then "*first time back in a bit*" in Nov 2021, a busy stretch of building and trading into early 2022 (

"*working on new base,*" "*carving out a mountain*"), and a final quiet season ending Mar 2023. Some players are defined by their tallies; the bear is defined by "*im a half gamer*" — a hundred decorations, a few good trades, every animal in the area politely left alone.

 Players of Legends

Major_WTF

Major_WTF — marathon man of Majorland.

- **Era:** 2021-04-22 → 2022-10-30
- **Stats:** 404 chat lines · 1 kills · 11 deaths · 8 advancements
- **Group(s):** The Supporter Bench

Known for:

- in — long-haul play style
- Majorland is his; planned the great ocean-temple drain with GutRekt
- Era Apr 2021 → Oct 2022

Players of Legends

Minniethecat1

Minniethecat1 — the elusive legend — a December-2020 chaos comet with 568 kills, a wedding proposal, a religion, and a dragon.

- **Era:** 2020-09-15 → 2021, with one last line in 2023
- **Stats:** Playtime not captured (session data gaps) · 2,474 chat lines · 568 kills (death feed) · Free the End (Jan 9, 2021)
- **Group(s):** Solo Legends

Day one with a bow

Sep 15, 2020 — in-game from the pre-archive autumn, and the era's most dangerous archer was online. The very first kill in the feed is the setup for everything: *11Ninjas was shot by Minniethecat1.* His greeting to the server set the tone: "*hey shitass, wanna watch me kill JStormFL.*" Within days he was a proper menace: "*i rode your horse off the property.*"

The 11Ninjas friendship

His best friend was also his favourite target. The death feed shows him shooting 11Ninjas over and over and over — while declaring, in perfect deadpan: "*never your likemy only friedn on this server.*" True friendship in Dec 2020 was shooting your best friend in the back while their back is turned. He even carried 11Ninjas's insults for him: "*ninjas refurred to the jeneva as the Checkerboard of trash.*"

The weddings

The server's wedding culture started with him as its most enthusiastic participant: "*cuyis will you marry me*" (Dec 12, 2020) — and, when the venue fell through: "*cuyis we can hold the the wedding another day.*" The weddings never recovered from his energy.

The Church of Shitass

His great theological contribution: a monument, a religion, and a curse — "*do yo ulike shitass monument*" … "*semicum for those words you will be smited by our lord and savior shitass.*" The church's liturgy was short; the faith was absolute.

The accountant of chaos

When he wasn't shooting friends, he ran the trading floor: tridents sold and double-sold — "*rick i already sold you TRIDENT*" — trident types inventoried to the last enchantment ("*one riptide one channeling and one back up*"), emerald stacks priced, and the robber's code stated plainly: "*did you expect to kill me and take my loot, AND KEEP IT??*"

The dragon

The chaos had a PvE side. On **Jan 5, 2021** he reached the End; on **Jan 9, 2021** he took **Free the End** — a dragon kill in the founding era, joining the founding wave's elite.

The border base

His base became the founding era's great mystery. TSC claimed inside knowledge: "*I know minnie base coords*" (Jan 2021). Then JStormFL's expeditionary report sealed the legend (Mar 2021): "*We found Minnies base that was outside 10K.*" He had built beyond the protected 10k zone — out in unprotected Minecraft.

The ghost

1,484 chat lines in December 2020. 989 in 2021. One line in 2023. Then silence — the loudest player of the founding month, gone without a speech. The elusive legend of the kill feed, the weddings, and the Church of Shitass: 568 kills, one dragon, two proposals, and a religion. The server never quite replaced him.

Howlshadow

Howlshadow — the marathon man of the logs.

- **Era:** 2021-01-27 → 2023-12-11
- **Stats:** 17,267 chat lines · 248 kills · 414 deaths · 67 advancements
- **Group(s):** Solo Legends

Known for:

- The steadiest presence of the logged era — Jan 2021 to Dec 2023, and back for the long tail
- Wedding #2 groom (Rainah × Howlshadow); Free the End Nov 20, 2021
- 67 advancements; 8,680 chat lines; era Jan 2021 → Dec 2023

 Players of Legends

ToilPlayz

⚔ **ToilPlayz** — the PvP king.

- **Era:** 2021-02-16 → 2023-11-20
- **Stats:** 39,821 chat lines · ≈1,091 kills (death feed) · 1924 deaths · 70 advancements
- **Group(s):** Solo Legends

Known for:

- Top killer and top victim in the logs: ≈1,091 player kills, 1,924 deaths
- 30,173 chat lines — the most chat in the logs
- Free the End May 28, 2021; era Feb 2021 → Nov 2023

Players of Legends

Witherrrkiller

Witherrrkiller — the October arrival who never logged out.

- **Era:** 2020-10-16 → 2026-03-22
- **Stats:** 29,324 chat lines · 422 kills · 670 deaths · 25 advancements
- **Group(s):** Solo Legends

Known for:

- In-game by **Oct 16, 2020** — transcript-relay proven, no longer just his own testimony
- 29,324 chat lines across hundreds of short sprints; 422 kills
- His raided secret base is the stuff of the Secret Area # legend

The October arrival

Witherrrkiller's own words always dated him to October 2020; the transcript relays now prove it on the spot: first line **Oct 16, 2020**, "*hello*" … "*i am new*". The new-player energy lasted about a day: "*MY BASE NOOOO*" (Oct 17) — founding-era raiders had found him fast. He rebuilt into the server's bone-block tycoon, pricing in modtown like a commodities desk: "*1 diamonds = 16 bone blocks or 1 netherite ingot = 32 bone blocks*" … "*64 bone blocks at modtown for 4 diamonds*" (Oct 2020). And he already had a protection problem: "*11Ninjas and Minniethecat1 leave my base alone plz*" — "*THEY RADIED MY BASE*" (Oct 30-31). The secret base legend was alive before the archive even opened.

 Players of Legends

ZippyZippy

 ZippyZippy — the player who never left.

- **Era:** 2020-12-27 → 2026-07-08
- **Stats:** 4,067 chat lines · 10 kills · 174 deaths · 58 advancements
- **Group(s):** Solo Legends

Known for:

- Day-two player (Dec 27, 2020) whose iron farm ticked for years
- Co-owner of the Zippy/Syntax Farming District
- Last seen Jul 8, 2026 — six years in

 Players of Legends

Regular_Ben_YT (Ben)

 Regular_Ben_YT (Ben) — one person, three eras, every single year — the most consistent player in the logs.

- **Era:** 2020-11-16 → 2026-07-08
- **Stats (all names combined):** 13,321 chat lines · 427 kills · 991 deaths · 42 advancements

Era One: The founding chatterbox (Bengaming2790YT, Nov 2020 – Sep 2021)

He was in-game by **Nov 16, 2020** (Bengaming2790YT, pre-archive) — the relay's first echo is him falling through the world ("*iam failling threw the world :(*") — and he immediately became one of the loudest voices the server ever had: 12,286 chat lines in one whirlwind era, a density that still hasn't been beaten. His sword was named "*DIE IDIOTS*" and was already "*almost dead :(*" by Dec 8. He negotiated treaties ("*no attacking me anymore i have a trety*"), ran a military with questionable age limits ("*remeber our entire army is 10 year olds*"), and kept the peace with gems: "*i gave him diamonds since hes my friend sulack no hacks.*" Also on the record: the server's most wholesome philosophy line — people are just people, whatever they think, "*think about it like this one person thinks...*"

The [Seeker] hide-and-seek saga

His April 2021 meltdown made history when the new [Seeker] rank was announced and everyone read it as a game:

- "*sulack the first time i saw the prefix i thought you were making us play hide and seek XD*"
- "*oh my i had a really good idea with the seeker stuff you can play hide and seek*"
- "*not hide and seek*"

Two sentences, one brilliant idea, immediately walked back. The era's purest comedy — and he started it.

Era Two: The dragon slayer (Ben2790YT, 2021 – 2023)

The middle era, as **Ben2790YT**, brought the legend: on **Aug 25, 2022**, he cleared the Ender Dragon — the **last Free the End in the logs**. His base was common knowledge ("*this goes to bens base*", May 2021), and his kill count climbed past 700 with 800+ deaths to show for a life of front-line building.

Era Three: The veteran (Regular_Ben_YT, 2024 – 2026)

By 2024 he'd settled into **Regular_Ben_YT**, the quiet caretaker of a quieter server: "*I first moved to a small cave literally right next to the spawn tower then moved to wither's*" (Aug 2024). He ran tours, handed out plots when the claim system broke, and stayed. His best comeback line, aimed at the server itself: "*people have lives lol they dont play mc all day*" (2022) — delivered, of course, on a server he never stopped playing.

The shape of an era

42 advancements, 13,321 chat lines, and a presence in **every calendar year from 2020 to 2026** — the only player in the logs who can say that. One person, three names, no gaps: Bengaming2790YT, Ben2790YT, Regular_Ben_YT. The most consistent player of the logged era — still, unhurried, everywhere.

Players of Legends

EnderElement10

EnderElement10 – the grindiest target.

- **Era:** 2021-02-19 → 2024-04-16
- **Stats:** 4,601 chat lines · 208 kills · 1504 deaths · 50 advancements
- **Group(s):** Solo Legends

Known for:

- 208 kills / 1,504 deaths — among the most-hunted players of the logged era
- Era Feb 2021 → Apr 2024

 Players of Legends

OOblahyeh

 OOblahyeh — the Bedrock legend of the join-count marathon.

- **Era:** 2021-04-18 → 2024-08-03
- **Stats:** 2,616 chat lines · 2 kills · 85 deaths · 31 advancements
- **Group(s):** Solo Legends

Known for:

- Merged across BR_OOblahyeh / .OOblahyeh / br.OOblahyeh — the most logged-on account on the server
- 2022 realm-heist chatter; era Apr 2021 → Aug 2024

Destroyer8356

Destroyer8356 — Bedrock regular and whistleblower.

- **Era:** 2021-12-03 → 2024-08-16
- **Stats:** 438 chat lines · 3 kills · 88 deaths · 17 advancements
- **Group(s):** Solo Legends

Known for:

- Merged across BR_/. /br. variants
- Free the End Mar 26, 2022; pointed the group at 'kulprids realm' after the heist
- Era Mar 2022 → Aug 2024

 Players of Legends

Madara66269

 Madara66269 – the long-haul Bedrock regular.

- **Era:** 2021-04-22 → 2025-03-24
- **Stats:** 9 chat lines · 0 kills · 6 deaths · 11 advancements
- **Group(s):** Solo Legends

Known for:

- Merged across BR_/br_/./br. variants
- Era Apr 2021 → Mar 2025 — four years of Bedrock play

 Players of Legends

AcousticTable

 AcousticTable – bedrock wedding patron.

- **Era:** 2021-09-28 → 2022-10-16
- **Stats:** 28 chat lines · 10 kills · 16 deaths · 9 advancements
- **Group(s):** Solo Legends

Known for:

- Merged across BR_AcousticTable / .AcousticTable21
- Donated his inventory to wedding #1; planned to attend #2 on two accounts

 Players of Legends

KyraBoo2005

 KyraBoo2005 — of the 2023 Bedrock wave.

- **Era:** 2023-06-18 → 2023-10-11
- **Stats:** 0 chat lines · 0 kills · 1 deaths · 6 advancements
- **Group(s):** Solo Legends

Known for:

- with the Jun 2023 influx
- Bedrock interplay with the BR_ crowd

 Players of Legends

DarkePhoenix9

 DarkePhoenix9 – second-generation Bedrock player.

- **Era:** 2023-06-14 → 2023-10-10
- **Stats:** 1 chat lines · 0 kills · 3 deaths · 5 advancements
- **Group(s):** Solo Legends

Known for:

- A short Bedrock run: Jun 2023 → Oct 2023
- Part of the BR_ generation around OOblahyeh

Players of Legends

Yvarthenerd

Yvarthenerd — the exile who kept coming back.

- **Era:** 2021-02-09 → 2024-08-03
- **Stats:** 17,454 chat lines · 467 kills · 287 deaths · 11 advancements
- **Group(s):** Solo Legends

Known for:

- 7,438 chat lines from Feb 2021 to Aug 2024
- Removed from the server Aug 2021 — back on the map by Jan 2022 asking about 'lost live season 2'
- Deadly hands: ≈718 kills by the death feed; Free the End Aug 27, 2021
- Era-defining PvP presence: 'when jenava is sus'

Players of Legends

Kingcats12

Kingcats12 – the silent wildcard.

- **Era:** 2021-10-21 → 2023-03-03
- **Stats:** 1,629 chat lines · 59 kills · 333 deaths · 48 advancements
- **Group(s):** Solo Legends

Known for:

- Literally 1 chat line across years of quiet — the purest silence in the logs
- 59 kills, 48 advancements; Free the End Feb 5, 2022
- Active Oct 2021 → Mar 2023, almost never heard

Players of Legends

Drafty09

Drafty09 — the peak-era regular.

- **Era:** 2021-07-25 → 2024-07-05
- **Stats:** 4,139 chat lines · 108 kills · 460 deaths · 42 advancements
- **Group(s):** Solo Legends

Known for:

- A three-year run, Jul 2021 → Jul 2024
- 42 advancements across — the steady kind of presence the era ran on
- 42 advancements; the kind of steady presence the era ran on

 Players of Legends

GutRekt

 GutRekt — the day-one planner.

- **Era:** 2020-12-12 → 2025-05-16
- **Stats:** 2,512 chat lines · 6 kills · 27 deaths · 44 advancements
- **Group(s):** Solo Legends

Known for:

- from Dec 12, 2020 → May 2025 — five years, three eras
- The great ocean-temple drain, planned with Major_WTF (May 2022)
- 44 advancements; quietly one of the longest-running players

 Players of Legends

Flout_

 Flout_ — the quiet killer.

- **Era:** 2021-08-21 → 2024-03-18
- **Stats:** 5,871 chat lines · 188 kills · 326 deaths · 6 advancements
- **Group(s):** Solo Legends

Known for:

- 188 kills — quietly lethal, visit after visit
- Free the End Aug 27, 2021
- Era Aug 2021 → Mar 2024

 Players of Legends

PearlJam3

 PearlJam3 – the elytra-loser.

- **Era:** 2021-03-07 → 2023-03-11
- **Stats:** 1,405 chat lines · 14 kills · 104 deaths · 35 advancements
- **Group(s):** Solo Legends

Known for:

- 35 advancements; era Mar 2021 → Mar 2023
- Lost a god sword and elytra in one sitting: 'i died 1 once and lost my elytra i accidentally dropped my god sword on the void'
- Event-questioner of the May 2021 tournament: 'what event'

Coldcanida

❄ **Coldcanida** — the visit champion.

- **Era:** 2020-08-25 → 2026-02-10
- **Stats:** 1,652 chat lines · 19 kills · 289 deaths · 28 advancements
- **Group(s):** Solo Legends

Known for:

- One of the highest login counts in the logs, total
- A six-year presence, Aug 2020 → Feb 2026

The quiet original

One of the oldest continuous presences in the entire record — in-game by **Aug 25, 2020**, three months before the console archive. The first relay line is a founding-era classic: "*Yes how go I go to survival?*" — "*I'm on creative mode.*" (Aug 25) — followed by the first-day geography lesson ("*now in modtown*", Sep 13) and a very quickly earned reputation: "*i did not build a penis*" (Sep 23). By Halloween his loyalties had landed: "*im in jenava*" (Oct 31). Six years later, still quietly logging in — the original silent regular; the era's most faithful ghost.

 Players of Legends

Ghost_eWw

 Ghost_eWw – the peaceful grinder.

- **Era:** 2022-02-04 → 2024-07-20
- **Stats:** 74 chat lines · 0 kills · 128 deaths · 34 advancements
- **Group(s):** Solo Legends

Known for:

- 34 advancements, 0 kills and 3 chat lines
- Perfectionist of quiet play; era Feb 2022 → Jul 2024

 Players of Legends

ggmat3455

 ggmat3455 — the Christmas starter.

- **Era:** 2020-12-25 → 2021-11-24
- **Stats:** 2,205 chat lines · 81 kills · 83 deaths · 44 advancements
- **Group(s):** Solo Legends

Known for:

- First seen Dec 25, 2020 — the day the dragon fell
- 44 advancements; Free the End Nov 20, 2021
- Era Dec 2020 → Nov 2021

 Players of Legends

Xerxei

 Xerxei – the five-year veteran.

- **Era:** 2021-04-24 → 2026-08-08
- **Stats:** 622 chat lines · 0 kills · 11 deaths · 40 advancements
- **Group(s):** Solo Legends

Known for:

- 40 advancements, 2 chat lines
- Apr 2021 → Aug 2026 — still active this month
- The long tail personified

 Players of Legends

KingRaa2010

 KingRaa2010 — the 2021 event guy.

- **Era:** 2021-03-19 → 2021-08-21
- **Stats:** 6,753 chat lines · 143 kills · 1673 deaths · 42 advancements
- **Group(s):** Solo Legends

Known for:

- but 6,879 chat lines and 143 kills in a six-month blaze (Mar–Aug 2021)
- 'the event is in the gerter' — tournament chronicler of 2021

Players of Legends

Joshtin1

Joshtin1 — Ben's nemesis.

- **Era:** 2020-12-28 → 2024-01-21
- **Stats:** 14,525 chat lines · 420 kills · 1446 deaths · 59 advancements
- **Group(s):** Solo Legends

Known for:

- 14,436 chat lines and 420 kills in — talker and fighter
- Killed Regular_Ben_YT more often than anyone else
- Free the End Mar 25, 2021; the [Seeker] hide-and-seek era's loudest voice
- Era Dec 2020 → Jan 2024

Players of Legends

R_GYM55

R_GYM55 — the phantom PvPer.

- **Era:** 2021-01 → 2021
- **Stats:** Playtime not captured (session data gaps) · 3,434 chat lines
- **Group(s):** Solo Legends

Known for:

- ≈773 kills by the death feed — a top-five killer of the logs with almost no unbroken session trail
- Free the End Jan 10, 2021 — dragon slayer within weeks of the archive starting

Players of Legends

11Ninjas

11Ninjas — the first dragon slayer in the archive, Jeneva's loudest slanderer, and the era's crystal-PvP specialist.

- **Era:** 2020-09-13 → 2021 (last activity mid-2022)
- **Stats:** Playtime not captured (session data gaps) · 2,772 chat lines · Free the End (Dec 25, 2020)
- **Group(s):** Solo Legends

The first dragon

Dec 25, 2020, 00:29. The archive's very first *Free the End* — 11Ninjas killed the Ender Dragon on Christmas morning — a founding-era presence since **Sep 13, 2020**. Treephone followed at 06:20 the same day. The founding era's dragon fell twice in one night, and 11Ninjas took the first bell.

The Checkerboard of trash

His gift for insults was famous enough to be quoted by others: Minnie preserved it for posterity — "*ninjas refurred to the jeneva as the Checkerboard of trash.*" The empire dealt in blocks; he dealt in names. (He still joined up a week later: "*im going to join jeneva.*")

The crystal player

A PvP specialist in the oldest-school discipline: "*always take the high ground in crystal pvp*" … "*if it were not for crystal we'd lose.*" The respect was mutual — Minnie's scouting report: "*ninjas very hot at crystal.*" Armed with bows, elytra, and a taste for high ground, he was the era's crystal menace.

The war chronicler

December 2020 was a war month, and 11Ninjas kept the record: "*yea but we log every battle.*" The rules of engagement were his specialty — the spoils doctrine ("*he can have his armour but i keep the rest*"), the no-rags policy ("*dont attack and expect ur stuff back*"), and the grievances aired nightly: "*wait did someone burn down jeneva's ship.*"

The mercenary

Conflict had a professional tier: "*he wants me to kill u*" (Dec 14, 2020). Somebody, somewhere, had hired the first dragon slayer.

Best friends with the archer

His closest ally was Minniethecat1 — her only friend on the server, by her own account, and her favourite target. The death feed shows her shooting him over and over while he kept coming back, because the friendship was bulletproof. Literally.

The firefly

By Feb 2021 the chaos had softened into everyday business: "*badlion gang*", fashion direction for the Friedia wardrobe ("*mango complete the look put on chest plate*"), and the eternal customer-service question, aimed at Sulack himself: "*where is my firefly.*" (The firefly's fate is lost to time.)

The fade

1,527 chat lines in December 2020, 1,243 in 2021 — then quiet. The cells show flickers into mid-2022; the chat never returned. The first dragon slayer of the archive, the Checkerboard's thorn, the crystal king and the archer's favourite target — gone without a final broadcast, like the firefly.

Players of Legends

Treephone

Treephone – the second dragon slayer.

- **Era:** 2020-12-25 → 2021
- **Stats:** Playtime not captured (session data gaps) · 654 chat lines
- **Group(s):** Solo Legends

Known for:

- Finished the dragon at 06:20, hours after 11Ninjas — Christmas 2020 belongs to them
- Part of the founding-week wave (Dec 2020)

The pre-archive maybe

The relays carry a name — *Treephones* — from **Nov 13, 2020**, a month before the console record opens: nether-highway fever ("*was 6k into a nether highway*", Nov 15), the netherite seed market ("*4 seeds for full netherite set*", Nov 16), and the founding mysticism: "*our base is protected by jesus*" (Dec 6). Same voice, same era — almost certainly this player, though the singular *Treephone* of the archive is the name that stuck. Logged as an unconfirmed alt; the dragon took the confirmed name.

Players of Legends

JSTORMFLISBAD

JSTORMFLISBAD – the immortal troll.

- **Era:** 2021-01 → 2022
- **Stats:** Playtime not captured (session data gaps) · 1,385 chat lines
- **Group(s):** Solo Legends

Known for:

- A name built purely to dunk on JStormFL — sighted wearing a [Supporter] tag in ScrubCraft chat (Jan 27, 2021)
- A JStormFL hater of rare, sustained dedication

Players of Legends

DeadSloth

DeadSloth — the imported legend.

- **Era:** 2020-10 → 2023
- **Stats:** Playtime not captured (session data gaps) · 2,176 chat lines
- **Group(s):** Solo Legends

Known for:

- His area was so iconic TheDutchPanzer imported it into the creative world (Apr 2021)
- Later seen as LazyDeadSloth on the Discord bridge (2022) — likely the same player (name-match, unconfirmed)

The self-declared slave

The founding autumn's comedy department opened **Oct 24, 2020**, with the announcement: "*A great day for being a slave!*" — followed by the supply-chain crisis: "*i NEED PICKAXES MAX*" … "*I CAN'T BE A SLAVE WITHOUT PICKAXES*", and the Dutch-heritage beef: "*who tf are you mango man?*" … "*probably another dutch hippie*". The bit matured over the week: "*free slaves*" (Oct 27), the dig at Witherrrkiller's dirt palace ("*my base*" *a dirthouse?*), and the era's least convincing royalist cheer: "*YASSS QUEEN SLAY*" (Nov 3) — all before the pickaxe count hit its all-time low: "*20 beds... no netherite*" (Nov 4).

Players of Legends

Rammy10million

Rammy10million — the lore turncoat.

- **Era:** 2020-10 → 2021
- **Stats:** Playtime not captured (session data gaps) · 3,857 chat lines
- **Group(s):** Solo Legends

Known for:

- In-game by **Oct 21, 2020** — pre-archive, amid the real founding weeks
- Earns a cameo in the Jenava founding legend as the brigands' betrayer ('Rammy')

The friendship campaign

Arrival, and an immediate honest ask: "*Can I have friends*" … "*I want friends I have none*" (Oct 21-23). The founding autumn answered. Within a week Rammy had a court, a king, and a plan: "*And then there will be big war*" (Oct 27) — and the loyalty oath of the era: "*He is the lord and Storm is our king*" (Oct 30), repeated like a catechism: "*:(Ok my king*" (Oct 31). Proudest moment of the month: showing the empire off to the outside world — "*I am screen sharing Janava to my friend becuase he hasn't seen this amazing city*" (Nov 1).

 Players of Legends

Noir_theDemonALT

 Noir_theDemonALT – the 2026 newcomer.

- **Era:** 2026-04 → 2026
- **Stats:** Playtime not captured (session data gaps) · 72 chat lines
- **Group(s):** Solo Legends

Known for:

- One of the few new names of the modern era — advancements logged Apr 2026
- The long tail's fresh blood

 Players of Legends

SauenSau

 SauenSau — the Norwegian builder of the founding week, half of the server's perfectionist duo, and its fifth rabbit-tamer.

- **Era:** 2020-08-14 → 2026-04-30 — five and a half years of short, sweet visits
- **Stats:** 308 chat lines · 5 kills · 96 deaths · 9 advancements
- **Group(s):** Solo Legends

Founding week

SauenSau was already in-game by **Aug 14, 2020** — a pre-archive founder, months deep by the time the console archive opens on Dec 6, 2020 — with a greeting that never changed style: "*haiiiiiii*", "*hey, wassup*", "*omg hi!*". The first week was spent awkwardly dying — to Golitus, to skeletons, off high places, once to a Zombie team-up — and being spooked by sounds in the night: "*sounded like a raid, but no raid :O*" (Dec 2020). The deaths were worth it for the drags: "*fried chair huh, i got some dark humor xD*".

The Norwegian

"*i'm from Norway :P*" — the first confirmed Norwegian regular in the logs, and the chat pinged between English and Norwegian for years: "*snakker med så mange lol, først julien, så kristine, så mona og nå roshini*" (talking to so many: first Julien, then Kristine, then Mona and now Roshini) … "*litt innestengt med gjerder?*" (a bit fenced in?) … "*bedre?*" (better?) — while the rest of the server runneth over with Dutch, the bear's uno reverse card was Norse.

The builder duo

Nearly every message is "*we*" — including the sweetest note in the logs: "*we have been more together in REAL :D*" (Jul 2022). The duo kept up outside the game too.: "*we have been busy irl thoo xD*", "*we are both perfocsionists*" — the duo of **SauenSau and LwoodK**, who came to ScrubCraft by accident: "*we were just searching randome servers to build something xD*". They found the castle, built their own place, and kept it "*slooooooowwwllllyyy expanding*" — "*we just build*

tbh." One playful vow of legend: "*if u did, we would destroy our work and leave the server for good xD.*"

The slow burn

Five and a half years, a presence measured in afternoons, not seasons: the Jan 2021 gossip-night marathon (grades, economics, natural beauty: "*people who embraces their natural beauty is OP <3*"), the May 2021 visit ("*haha, i'm stoned, so i just wanted to make a visit xD*"), the Jul 2022 realization ("*its already been 2 years? wow xD*"), and the Jan 2024 homecoming, lost as ever: "*how do we get to spawn tho? :3*"

The rabbit tamer — fifth

Jan 10, 2024: Light as a Rabbit. SauenSau joined an exclusive club — the fifth rabbit-tamer of ScrubCraft, after Sulack, bearssss, KiriguyaLight and Maple. The bunnies of the server have never been safer.

The 2026 renaissance

The last act so far is a classic returner's arc: *Scrub Craft* (Feb 2026), then an April burst of rebuilding from scratch — *Stone Age*, *Sweet Dreams*, *Getting an Upgrade*, *Acquire Hardware*, *We Need to Go Deeper* — new base, new tools, old feelings. Last logged **Apr 30, 2026**, with a friendly "*Good to see ya!1*" and a "*have a nice day <3*".

The shape of an era

9 advancements, 5 kills against 96 deaths — the ledger of a builder who fell off his own castle more often than he fought. From the very first December to the current one, SauenSau is one of the handful of players who spans nearly the entire life of the server — in short, sweet, perfectly-timed visits.