🛠️ The ScrubCraft Project 🛠️

ScrubCraft: A TechGarage Project

Welcome to the ScrubCraft Project, a premier Minecraft server built on top of the TechGarage platform. This project serves as a free, high-quality server that demonstrates the immense potential of TechGarage.ca, offering an unparalleled Minecraft experience.

About ScrubCraft

ScrubCraft is not just a single server but a cluster of various Minecraft servers, each offering unique gameplay experiences. At the heart of this cluster is the **ScrubCraft SMP** (Survival Multiplayer), the main server where players can immerse themselves in a rich, engaging world.

Key Features

- **High-Quality Performance:** Leveraging the robust infrastructure of TechGarage.ca, ScrubCraft ensures smooth, lag-free gameplay with high uptime and reliability.
- **Community Focused:** ScrubCraft is built with the community in mind, providing a friendly and welcoming environment for players of all ages.
- **Innovative Gameplay:** Experience a variety of game modes and custom features designed to enhance your Minecraft adventures.

How to Join

- **Server IP:** To join the ScrubCraft SMP, simply connect using the IP address `Scrubcraft.ca`.
- **Server Map:** Explore the world of ScrubCraft in detail by viewing the live map at http://techgarage.ca:8026/.
- **ScrubPlace Map:** Explore the world of ScrubCraft in detail by viewing the live map at http://techgarage.ca:6969/.

Why Choose ScrubCraft?

Demonstration of TechGarage's Potential

ScrubCraft stands as a testament to the capabilities of TechGarage.ca. By integrating cutting-edge technology and robust server management practices, ScrubCraft provides a seamless and enjoyable Minecraft experience, showcasing what TechGarage can offer to the gaming community.

Variety and Flexibility

Whether you're a fan of traditional survival gameplay, creative building, or custom mini-games, ScrubCraft has something for everyone. Our cluster of servers ensures that you always have new and exciting adventures to embark on.

Dedicated Support

Our dedicated team is always here to help. If you encounter any issues or need assistance, feel free to reach out to our support team through the TechGarage platform or join our community on Discord for real-time help and updates.

Join Us Today

Dive into the world of ScrubCraft and experience Minecraft like never before. Connect with friends, embark on grand adventures, and become a part of our growing community. We can't wait to see you in-game!

The Official ScrubCraft Modpack

[The Official ScrubCraft Modpack](#):

Elevate Your Minecraft Experience!

This modpack is meant to be used on the ScrubCraft server giving a custom resource pack that adds textures to our custom items:

Step into a world where Minecraft meets innovation with the Official ScrubCraft Modpack. Crafted to maximize your gameplay on the ScrubCraft server, our modpack enhances every aspect of the game, from exploration to communication and beyond. Here's what you can expect:

🎮 Gameplay Overhauls: Custom Animations: Experience smoother and more realistic animations that breathe life into every action, whether you're battling mobs, building epic structures, or simply exploring. Fresh Animations & Extensions: Add fluidity and personality to your Minecraft characters, making every movement feel more dynamic and engaging.

🔊 Immersive Audio and Visuals: Simple Voice Chat: Communicate effortlessly with other players in real-time, perfect for coordinating strategies, chatting during adventures, or just socializing on the go. Sound Physics Remastered: Immerse yourself in a more realistic audio environment with advanced sound physics that bring your surroundings to life.

🗺 Enhanced Player Experience: Xaero's Minimap & World Map: Never lose your way again with these essential tools that help you navigate the vast landscapes of the ScrubCraft server, marking important locations and tracking your journey. Skin Layers 3D: Stand out with more detailed and textured skins, adding depth and realism to your character's appearance.

⚡ Performance Boosts: Optimized Performance: Enjoy smoother gameplay with performance-enhancing mods that reduce lag, improve frame rates, and ensure a seamless experience, even in the most complex environments. Dynamic Lights: Illuminate your world with dynamic lighting that reacts to your environment, making torches, lanterns, and other light sources more immersive and useful.

🌀🌀 The Many Worlds 🌀🌀

Lobby

> ❝ IP: scrubcraft.ca

10k ScrubCraft SMP

> **❝** IP: scrubcraft.scrubcraft.ca

https://techgarage.ca/books/the-scrubcraft-project/dynmap/

ScrubPlace

> ❝ IP: scrubplace.scrubcraft.ca

KulpridStreams

http://techgarage.ca:29000/

ScrubScraps

A PVP Server with multiple arena types. More info needed.

MajorCore

Major Core as of November 3 has been shut down.

A Semi-Hardcore World where death undoes 2 weeks of your work.

> ❝ IP: Majorcore.scrubcraft.ca

【Magic Items】

Teleport Sword

Prepare to teleport with the Teleport Sword! This incredible weapon not only allows you to transport across the world but also ensures swift strikes against your enemies.

> ## " Special Abilities:
>
> - Teleportation: When you kill a hostile entity, a teleport paper is dropped at the entity's death location.
> - Durability: The sword has a durability of 10 uses before breaking.
> - Swift Sneak Enchantment: Allows for quick and stealthy movements while using the sword.

How to Get the Teleport Sword:

To obtain the Teleport Sword, visit the trader called "The Forge" located at spawn. You can purchase it from the trader using a wooden sword and Edgestone.

Important Note: The Teleport Sword's teleportation feature only works within areas where teleportation is allowed. Attempting to use it in restricted zones will result in a warning message: "Teleportation is not allowed in this area!"

Embrace the power of the Teleport Sword and conquer your foes with its unique teleportation abilities!

Head Hunter

Introducing the Head Hunter! This formidable weapon is perfect for those who want to collect the heads of their defeated foes. With its unique ability to drop the head of any entity it slays, it's a must-have for every aspiring hunter!

- **Head Collection:** When you kill an entity with the Head Hunter, it drops the head of that entity.

- **Custom Drops:** The Head Hunter can drop heads of players, zombies, skeletons, and more!

How to Get the Head Hunter:

To obtain the Head Hunter, you can trade with "The Forge" at spawn. You will need an Iron Sword and an Edgestone to make the trade.

Important Note: The Head Hunter is a unique sword with special abilities. Ensure you use it wisely, as it is designed to collect heads and not for general combat.

Embrace your hunting skills and collect the heads of your fallen enemies with the Head Hunter!

Scythe

Introducing the Scythe, a powerful weapon designed to give you an edge in battle! This custom item is crafted from the strongest materials and comes with special abilities that make it unique.

- ## Special Abilities:

  - **Increased Attack Speed:** Strike faster than ever with +1.8 attack speed.
  - **Boosted Attack Damage:** Deal extra damage with +3 attack power.
  - **Extended Reach:** Hit enemies from a slightly longer distance with +0.5 interaction range.

Crafting Recipe:

To craft the Scythe, you'll need the following materials:

- **3 Netherite Ingots**
- **2 Sticks**
- **1 Edgestone**

Arrange them in the crafting table like this:

Scythe Crafting Recipe
Image not found or type unknown

How to Get the Scythe:

You can craft the Scythe using the recipe above, or receive it as a gift from a server admin.

If an admin gives you the Scythe, you'll see a message saying, "You have received the Scythe."

Get ready to dominate your enemies with the all-new Scythe!

Icicle Scythe

New Custom Item: Icicle Scythe

Get ready to wield the power of ice with the Icicle Scythe! This frosty weapon not only delivers powerful attacks but also slows down your enemies, making it perfect for controlling the battlefield.

> **" Special Abilities:**
>
> - Increased Attack Speed: +2 attack speed to strike swiftly.
> - Boosted Attack Damage: +3.5 attack power to hit harder.
> - Extended Reach: +0.5 interaction range to keep your distance.
> - Slowness Effect: On hit, enemies are slowed down for 3 seconds, making it harder for them to escape!

Crafting Recipe:

To craft the Icicle Scythe, gather the following materials:

- **3 Netherite Ingots**
- **3 Blue Ice**
- **2 Sticks**
- **1 Edgestone**

Arrange them in the crafting table like this:

Icicle Scythe Crafting Recipe
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How to Get the Icicle Scythe:

You can craft the Icicle Scythe using the recipe above, or receive it from a server admin. When an admin gives you the Icicle Scythe, you'll see a message saying, "You have received the Icicle Scythe."

Important Note: The Icicle Scythe's magic only works within the bounds of 10k. If you try to use it outside of these bounds, you'll be warned with a message: "The magic of the scythes does not work here!"

Unleash the cold fury of the Icicle Scythe and dominate your enemies with chilling precision!

Abyssal Scythe

Prepare to harness the dark energies with the Abyssal Scythe! This formidable weapon not only delivers devastating attacks but also inflicts Wither and fire effects on your enemies, making it a powerful tool for those who dare to wield its power.

- **Special Abilities:**
  - Increased Attack Speed: +2 attack speed for swift strikes.
  - Boosted Attack Damage: +4 attack power for crushing blows.
  - Extended Reach: +0.5 interaction range to keep enemies at bay.
  - Combined Effect: Inflicts Wither I and sets enemies on fire for 5 seconds, dealing damage over time and weakening them.

How to Get the Abyssal Scythe:

To obtain the Abyssal Scythe, you must either explore the Necromancer's lair or request it from a server admin. When an admin gives you the Abyssal Scythe, you will see a message saying, "You have received the Abyssal Scythe."

Important Note: The Abyssal Scythe's magic only works in areas where you have the proper permissions. If you attempt to use it without the required permissions, you will receive a warning message: "The magic of the scythe does not work here!"

Embrace the darkness with the Abyssal Scythe and bring your enemies to their knees with its chilling power!

The Smile's Scythe

Embrace the enigmatic power of The Smile's Scythe! This scythe, imbued with the essence of chaos, is a coveted reward for those who have completed the "Second Transmission" questline. Its dark powers will leave a mark on the battlefield, controlling and bewildering your foes.

- **Special Abilities:**

    - **Increased Attack Speed:** +2 attack speed for rapid strikes.
    - **Boosted Attack Damage:** +4 attack power for devastating hits.
    - **Extended Reach:** +0.5 interaction range to keep enemies at a distance.
    - **Darkness Effect:** Inflicts Darkness I on hit for 5 seconds, obscuring vision and hindering enemies.

How to Obtain The Smile's Scythe:

The Smile's Scythe can only be obtained by completing the "Second Transmission" questline. It is not available through standard means or crafting recipes. Complete the questline to earn this powerful item.

Important Note: The Smile's Scythe's powers are restricted to the bounds of 10k. If you attempt to use it outside this area or without the required permissions, you will receive a warning message: "The magic of the scythes does not work here!"

Wield The Smile's Scythe and let its chaotic energy guide you to victory within the 10k bounds! :)

Shuker Scythe

Prepare to harness the powers of the end with the Abyssal Scythe! This formidable weapon not only delivers devastating attacks but also inflicts levitation on your enemies, making it a powerful tool for those who dare to wield its power.

Key Features:

- **Attack Speed**: +2

- **Attack Damage**: +3.5

- **Entity Interaction Range**: +0.5

Special Abilities:

When you hit a target, it will be inflicted with **Levitation** (3 seconds) unless they're already affected by it. Use this to control the battlefield by sending enemies into the air!

Crafting Recipe:

- 3 Netherite Ingots
- 2 Shulker Shells

- 1 Stick
- 1 Bedrock

Shulker Scythe Crafting Recipe

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Important Note: The Abyssal Scythe's magic only works in areas where you have the proper permissions. If you attempt to use it without the required permissions, you will receive a warning message: "The magic of the scythe does not work here!"

Enjoy wielding the power of the Shulker Scythe and levitating your enemies into the sky!

Breeze Scythe

Unleash the power of the wind with the **Breeze Scythe**, a custom weapon that combines speed and strength, with the ability to knock enemies back and unleash devastating Wind Charges.

Key Features:

- **Right-Click Ability**: Shoots out a Wind Charge that flies in the direction the player is facing.

- **Knockback**: Increased knockback effect when attacking enemies.

- **Cooldown**: A 0.5-second cooldown between each Wind Charge shot.

- **Durability Damage**: Right-clicking with the Breeze Scythe damages its durability by 10 points.

Recipe:

- **3** Netherite Ingot
- **2** Breeze Rod
- **1**: Edgestone
- **3:** Wind Charge

Breeze Scythe
Image not found or type unknown

Important Note: The Breeze Scythe's magic only works in areas where you have the proper permissions. If you attempt to use it

without the required permissions, you will receive a warning message: "The magic of the scythe does not work here!"

【Magic Items】

Quest Book

Players can now track their quests easily and access their quest journal with just a simple right-click.

Key Features:

- **Item Type**: Enchanted Book
- **Automatic Command Execution**: Right-clicking the Quest Book will automatically execute the `/quests journal` the command for players, opening their quest journal instantly.

How to Obtain:

You can find a Quest Book at Spawn!

Important Information:

Due to an issue out of my control, the Quest system may be used using /quests take [Insert Quest Name]. This is used to fix an issue with the Bedrock Edition

Enjoy the ease of tracking quests and diving deeper into your ScrubCraft adventures with the Quest Book!

📖 The Story of ScrubCraft 📖

Chapter 1: Foundations

Chapter 2: The War of the Axes

Chapter 3: Terror and Smile

Chapter 4: Imperial Expansion

Chapter 5: The Transmissions

On July 20th, a mysterious message was sent to the people of ScrubCraft. This transmission, originating from The Smile, was received in the Transmission Room of the Imperium of Eclipse Haven, with The Lead Disciple responding. The message was encoded in a way that only a select few could decipher. There's a rumor that reversing the audio might reveal its true meaning. You can watch the video here: First Transmission.

Following the release of the First Transmission, concern spread throughout ScrubCraft. The video's cryptic instructions led players to search for Bob, who was found floating above spawn. Bob directed them to the original base of The Lead Disciple, from before the infection: Copotia, a city destroyed by the Disciple soon after the infection began. In the ruins, players discovered a mysterious black blob containing a code. This led them to The Smile's Maze and, eventually, to an access point for the Conference Room—a location seen in the transmission.

Players continued to explore and found themselves at The Smile's Manor, which eerily resembled the manor at the center of the Imperium of Eclipse Haven. In their search, they uncovered the Transmission Room, the origin of the message, along with a note left behind by The Lead Disciple.

Meanwhile, The Smile's growing power manifested in a new prison that trapped many players of ScrubCraft. Officer Brown, a puppet of The Smile, appeared at the spawn tower, where players typically feel safe. He deceived them into entering his police car, locking them in cells. However, players eventually managed to escape by collecting various items in the prison and defeating guards. They commandeered an escape helicopter, only to discover they were trapped in an artificial box, not a real-world prison. Crashing the helicopter through a wall finally returned them to the overworld.

Decoding a previous message left by The Lead Disciple, players were led to the origin of the world. There, they encountered a fairy called The Origin, who instructed them to jump into a void. This leap led them straight into The Lead Disciple's trap—a massive maze. After hours of navigating the maze, they uncovered a special item meant to be used against the Lead Disciple. When they finally found their way out, they confronted The Lead Disciple, and with the item, obtained a disc containing the second transmission from The Smile. Watch it here: Second Transmission.

Rumors spread across the land of ScrubCraft, drawing players back to spawn, where a mysterious portal awaited them. This portal led to the Isle of Time, an ancient realm governing the flow of time in ScrubCraft. Upon arrival, players found the Cherry Village, a settlement crafted entirely from

cherry wood. Here, villagers hinted at paths leading deeper into the island, guiding players to venture into the ominous Night Forest.

As they explored, players discovered a ruined village overrun by zombies. One elderly man, a lone survivor who had sheltered in his home, still held an old scythe, a relic from past battles. He urged them to continue through the forest to seek the legendary Time Castle, an ancient stronghold rumored to house the essence of time itself.

When players reached the castle, they found themselves at its base, challenged to climb to its summit. At the top, they encountered The Smile, who revealed he had long controlled the Isle of Time. Now, with access to the main world, he was finally ready to welcome others into his "paradise."

More Coming Soon!

🧽🧼 ScrubCraft Landmarks 🧼🧽

Modtown

[Modtown](#) (Map Location)

Empire of Jenava

Jenava Dynmap

Jenava is a historical kingdom, later turned into an empire, which became the largest the world had ever seen. It dominated the continent of Sulandria both militarily and economically, establishing control over the southern continent and large parts of the continent to their south through conquest, annexation, and colonization. Jenava originated as a city on the southernmost tip of a desert peninsula.

Founding Legend

The legendary founding of Jenava is attributed to King Storm, driven by a vision of a promised land. Accompanied by his cousins, Daan and Toine, his friends, Samantha and Max, and his wife, Simone, he embarked on a journey through harsh landscapes, over mountains, rivers and seas. Their expedition eventually led them to a vast desert sea, which they decided to traverse. This journey however became a desperate fight for survival, claiming many lives, including that of Storm's beloved wife, Simone.

As morale plummeted to an all-time low, they glimpsed the shadow of a great dragon. Deciding to follow it, they were led to a desolate island. Interpreting this as a divine sign, they established the city of Jenava there. Whether the Jenavans truly saw a dragon or if it was a mirage caused by the extreme desert climate remains a mystery.

Early History

Jenava's early days were fraught with hardships, including famine, disease, and raids. The harsh desert climate hindered crop cultivation, making food incredibly scarce. Starvation and sandstorms led to many deaths, and the intensive labor for the city's construction drove some to desperate measures, including jumping off the scaffolding to escape hunger. Child mortality rates were also alarmingly high during this period.

Fishing eventually helped stabilize the food scarcity, and the crisis was further alleviated when Max discovered a method to make the land surrounding the city arable for wheat. Trade relations with the Traders Guild to the north brought economic prosperity, with Jenava lending its architectural expertise in exchange for diamonds. Mickeau, an influential trader and general, colonized the western tip of the continent, including the Isles of Grape, establishing a lucrative iron colony.

Conflict arose however when the Kingdom of Prevabia launched an attack on Jenava, destroying parts of the outer city, including King Storm's home, and decimating the flourishing colony to the west. In retaliation, Mickeau and Storm led a siege on Prevabia's castle. Although Mickeau perished during the assault, the attack was successful, leading to the execution of Prevab, the leader of Prevabia, and the destruction of his castle.
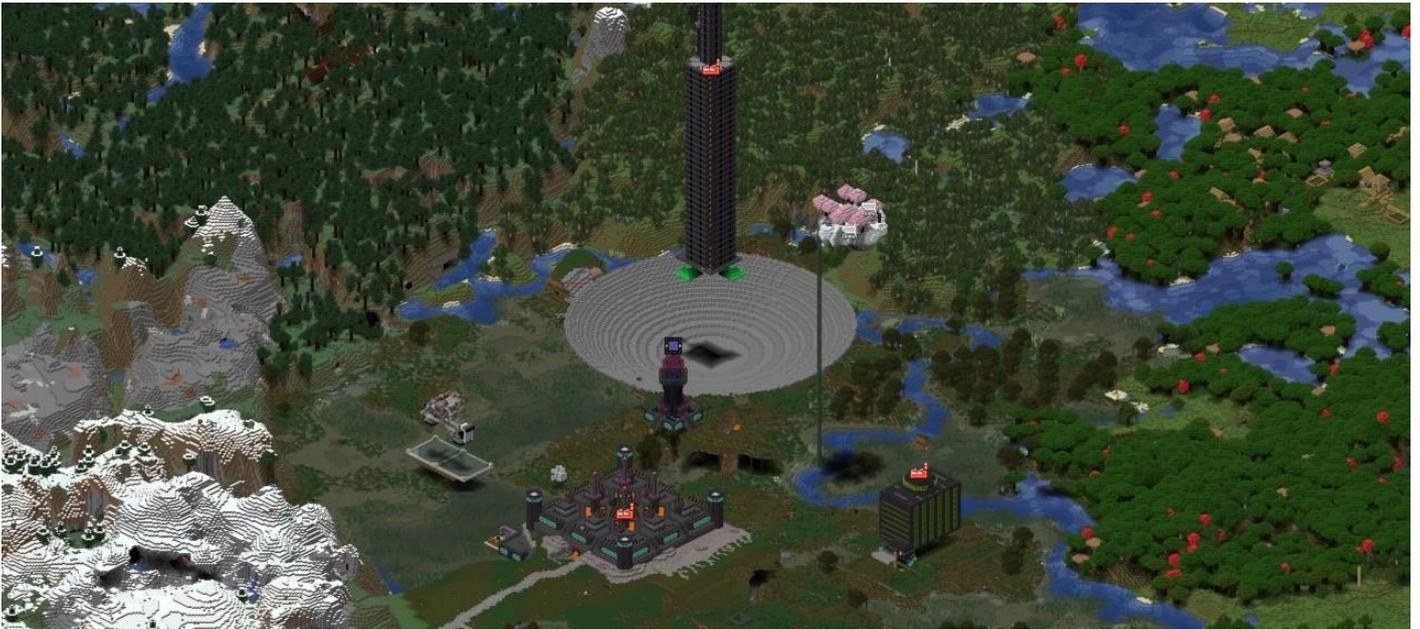
During this time, significant reserves of gold, netherite, and especially iron were discovered in Jenava's mines, ushering in a new era of growth and prosperity. However, this growth attracted raids from a group of brigands. The capture and punishment of these brigands, made possible by the betrayal of one of their own, Rammy, solidified internal security. The captured brigands were sent to the sandstone mines as slaves.

Spawn Tower

Spawn Tower Dynmap

Zippy/Syntax Farming District

Majorland

Friedia

Secret Area

Tree of the WildKing

Kulprids Kingdom

Hadinlough

The Tinder Temple

📖 Groups of Legends ⚔

The Imperium of Eclipse Haven

Founded before November 2021, the exact date is unknown.

The exact founders are all unknown and have now become myths. In tales found in the Imperium's vaults, the settlement of Eclipse Haven was created to escape the growing escalation of the war in the land of ScrubCraft.

The Imperium is located on the border region of the Jenavan Empire. It is a man-made taiga island that acts as the barrier between the Jenavan Sea and the Eclipsian Sea (aka the Sethian Sea). The Imperium Castle is the center of government at Eclipse Haven, with a surrounding town being the major city of Eclipse Haven. The town has a shopping market behind the castle, with living spaces in front of the castle that hold the elite trade boats and cannons of Eclipse Haven.

The Imperium holds the Church of Sulack, a religion formed during the trying times of the War of the Axes. The culture, in general, is a mix of many people, from refugees who fled to the land during the War of the Axes to military leaders of governments whose land was occupied or unsafe.

The Imperium has had multiple governments, originating with a single leader elected by the people to a consulate of three, with the 1st consul in charge of the government, the 2nd in charge of foreign diplomacy and the military, and the 3rd in charge of the judgment system. The only consulate government was the first one led by YvartheNerd, Ben2790 [Regular Ben], and Drafty09, each being the respective consul. In the absence of YvartheNerd and Drafty09, the 2nd Consul dissolved the government and replaced it with a dictatorship under him.

The military of the Imperium of Eclipse Haven is the second-strongest in the land of ScrubCraft. Led by Consul Ben, the Imperium was able to contribute to the Board of Nations to stop the ongoing terrorism threat in ScrubCraft. Eclipse Haven was also a founding member of The Coalition: Against Terrorism. The Imperium of Eclipse Haven has annexed many territories that have stories as well; these include Areas 52, 53, 54, and the Magical Province of Subterraria.

The Areas were created by Regular Ben and Jostin1 during the War of the Axes, which was the war to defeat MinniTheCat and his associates. The territories were created as places of refuge for those affected by Minni's terror. Area 52 also developed the first nuke in ScrubCraft history. Once the Empire of Jenava found the location of Minni's base, Ben launched a nuke and flew over to watch the explosion with members of Jenava. Once Ben became the Consul of Eclipse Haven, he decided to have the Areas formally annexed by Eclipse Haven, even installing a Nuclear Silo in Eclipse Haven with a launch room locked in the sewers of Eclipse Haven. The Province of Subterraria was annexed due to growing aggression by Howlshadow and the newly founded Imperium's interest in the magic found in the ancient rocks in the province.

The Imperium created a shopping district called Dingleway in the Bay of Epirus due to worries about Eclipse Haven becoming a Jenavan puppet state. A standard currency was also created due to the growing inflation of diamonds in ScrubCraft, called the Yvar Dollar after the first consul.

In modern days, the Imperium has become less hostile and has been acting as the de facto head government of the Board of Nations due to the inactivity and isolationist policies of other nations. Recently Regular Ben has ascended to a new plane of existence and has become a god. This left br.Ben2790yt as the new leader of Eclipse Haven.