□□ The campaign

Eight linked stories

- □□ The Quest Campaign

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□□ Magic World is the home of ScrubCraft's quest campaign — eight linked stories that pull you from the Spawn Tower hub into the quest grounds and out across the magic isles.

□□ Reach it from the **Lobby** on `scrubcraft.ca`. A public direct address is not available yet.

□□ The eight stories

1. □□ The First Transmission
2. □□ JailBreak
3. □□ The Second Transmission
4. □□ The Breeze Trial
5. □ The Isle of Time
6. ⚔ Inner Conflict
7. □□ The Dying Creaking
8. □□ The Space Station

□ Before you go

- □□ Pick up a Quest Book at spawn
- ⚔ Campaign gear — scythes, the Teleport Sword, and more — lives in the Campaign items chapter

□□ *The Spaces In Between* is the in-world name for the paths that stitch those maps together.

> □□ Want the older community write-up of how the transmissions and Isle of Time unfolded? See Chapter 3: Ascension in The ScrubCraft Project.